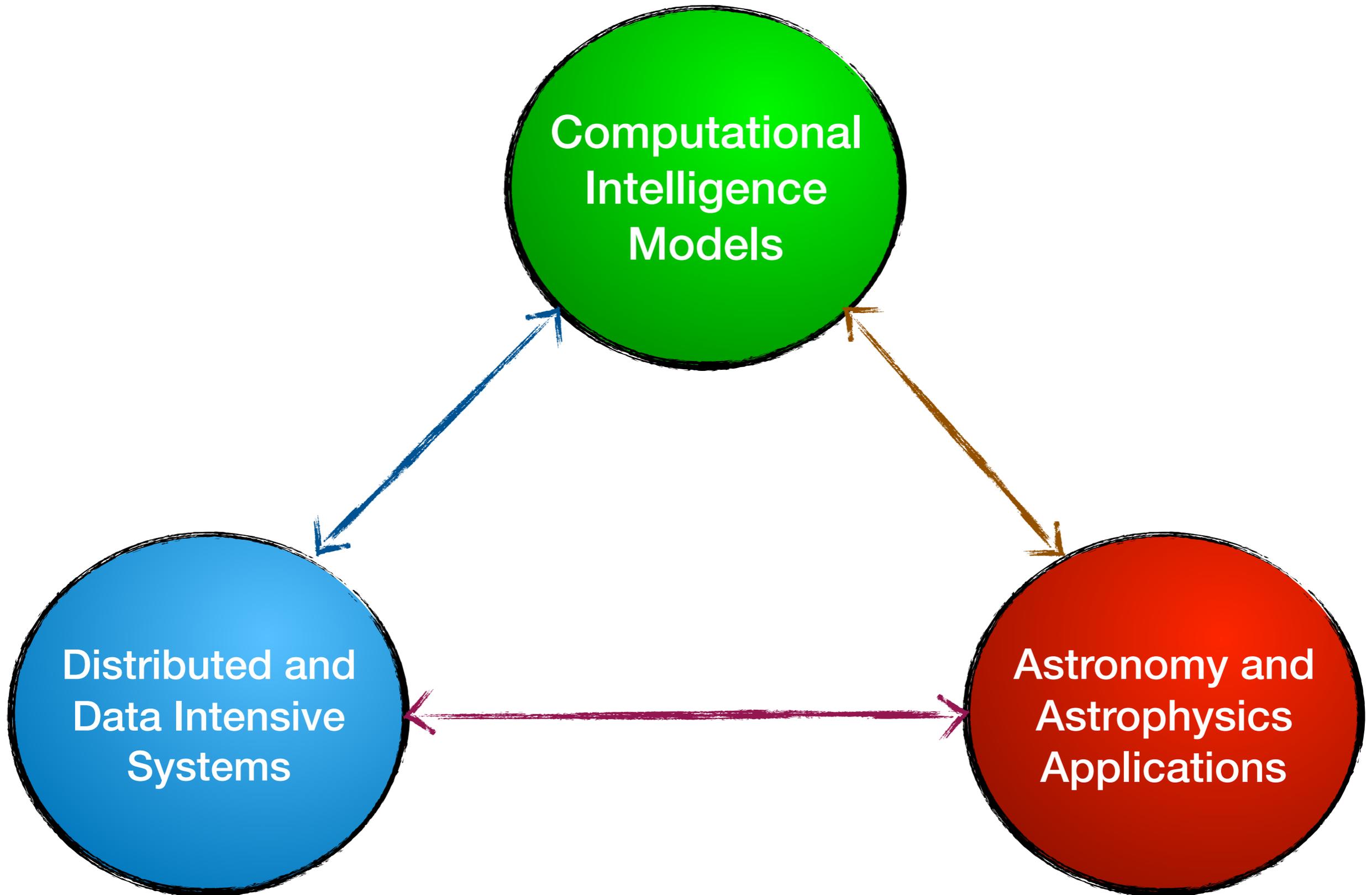


Introduction to Machine Learning

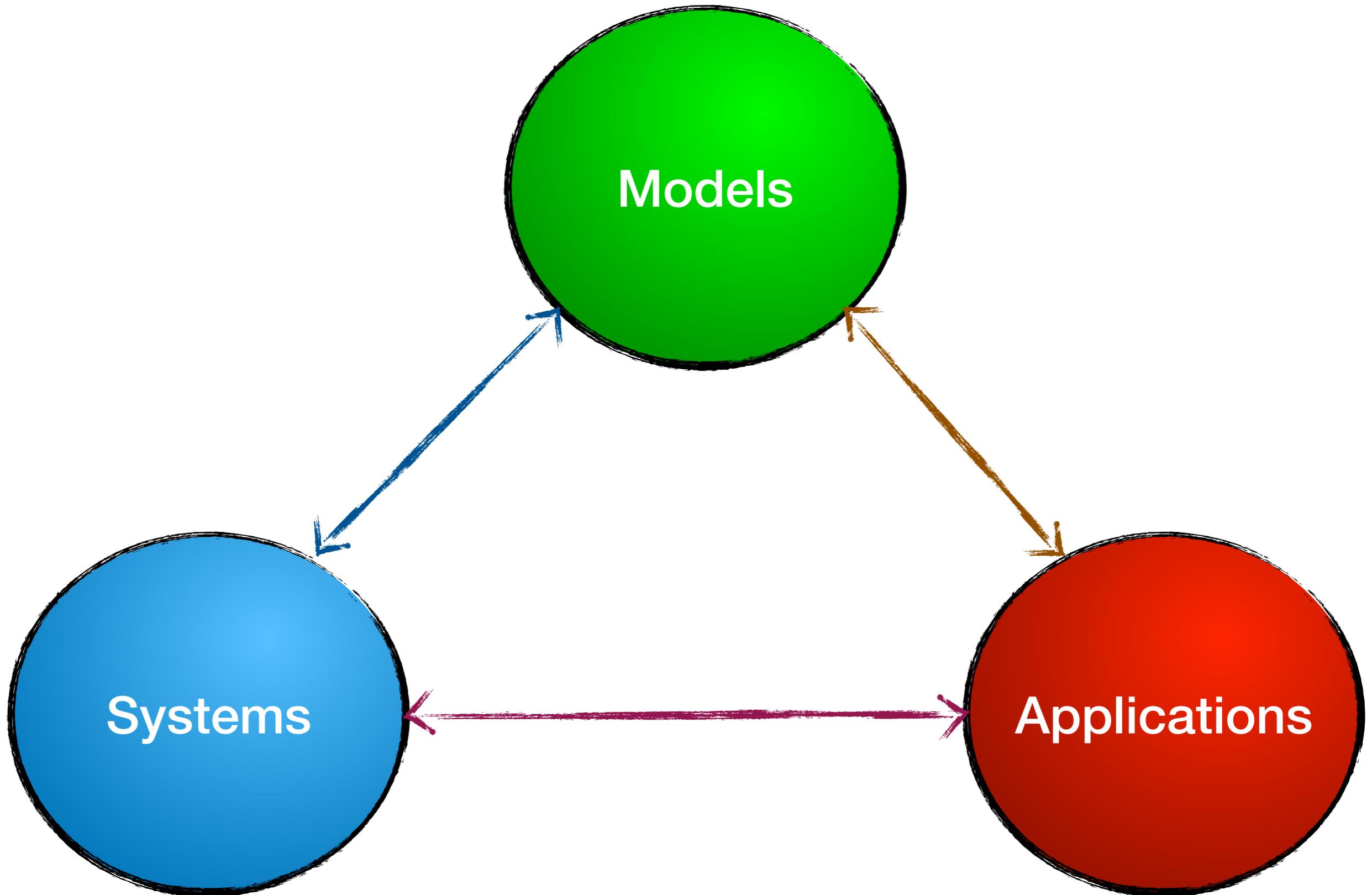
Dr. Mauricio Araya



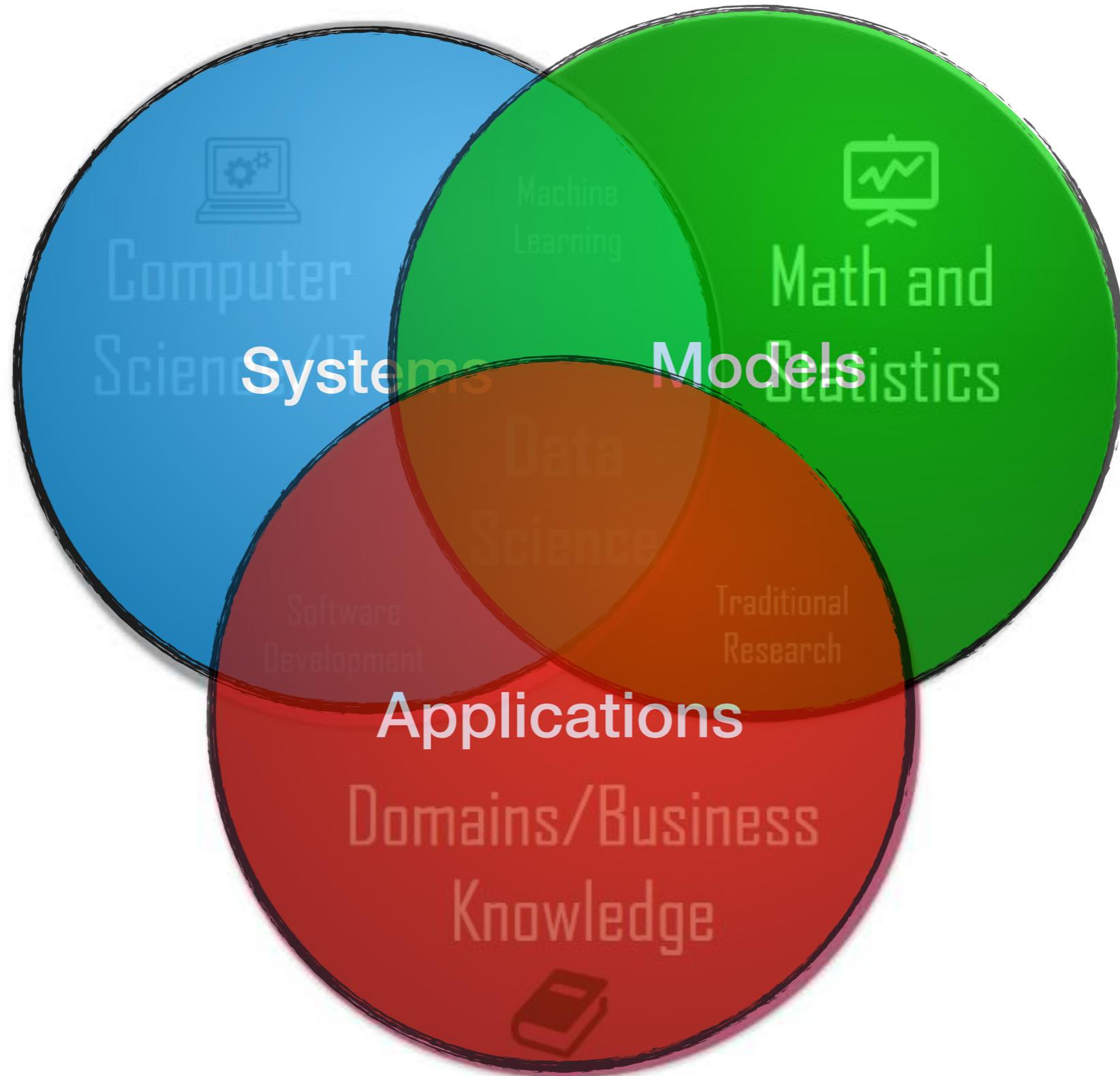
What I do



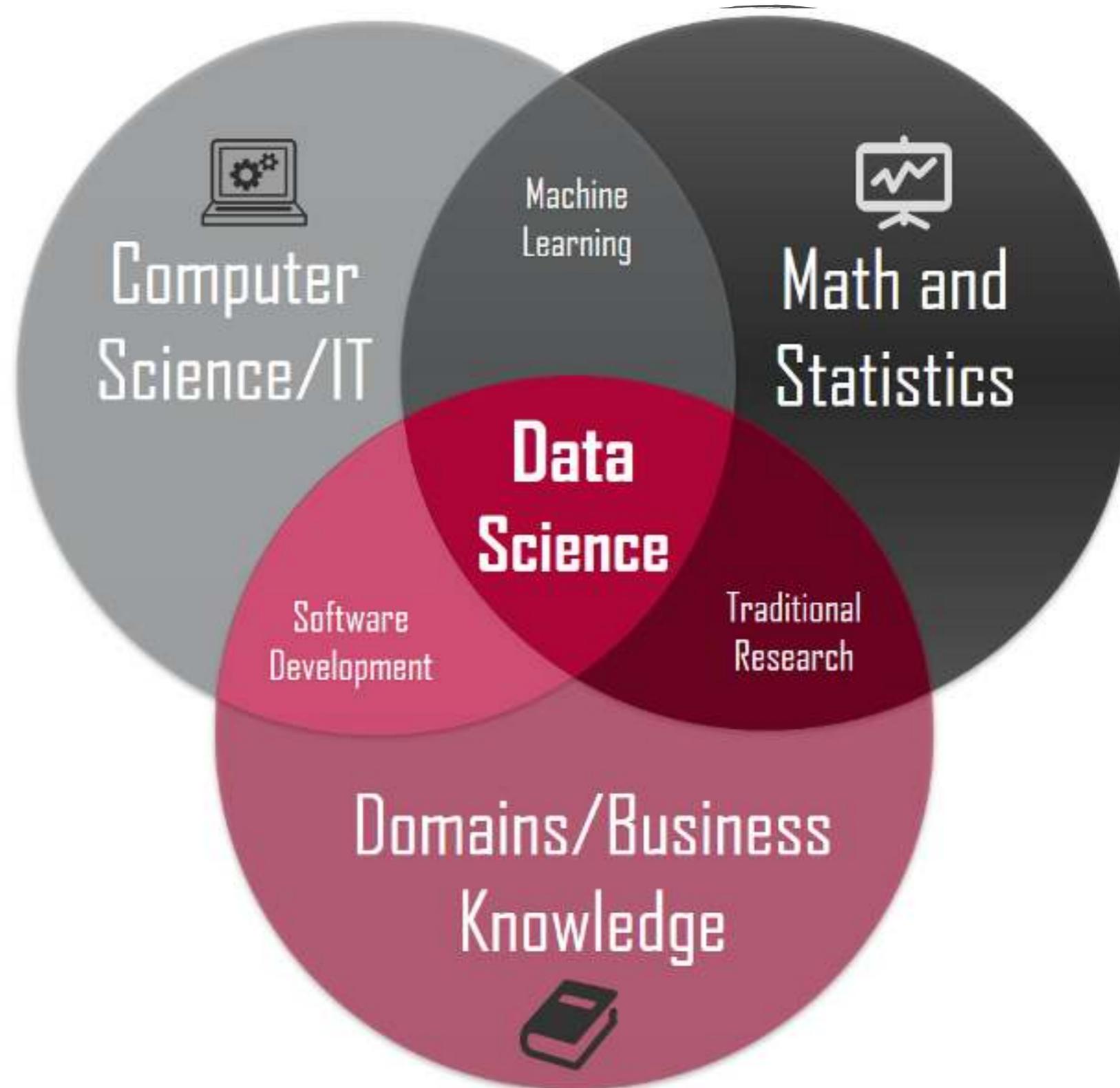
Theory, Practice and Applications

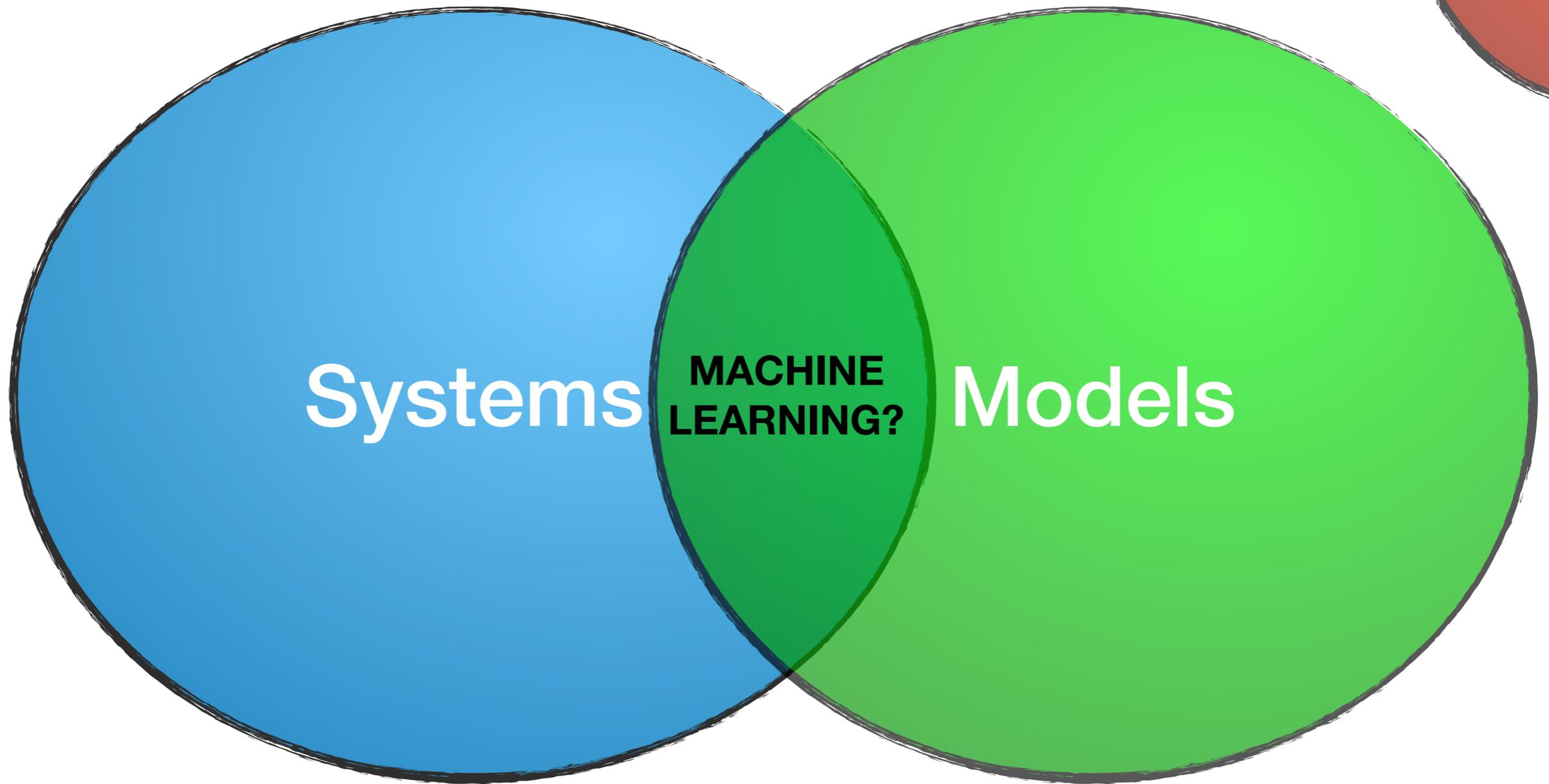


Data Science



Data Science





Machine Learning?

Pattern Recognition?

Artificial Intelligence?

Optimization?

Pattern Recognition

$$f(x) = \begin{cases} True & \text{if } x > 10 \\ False & \text{else} \end{cases}$$

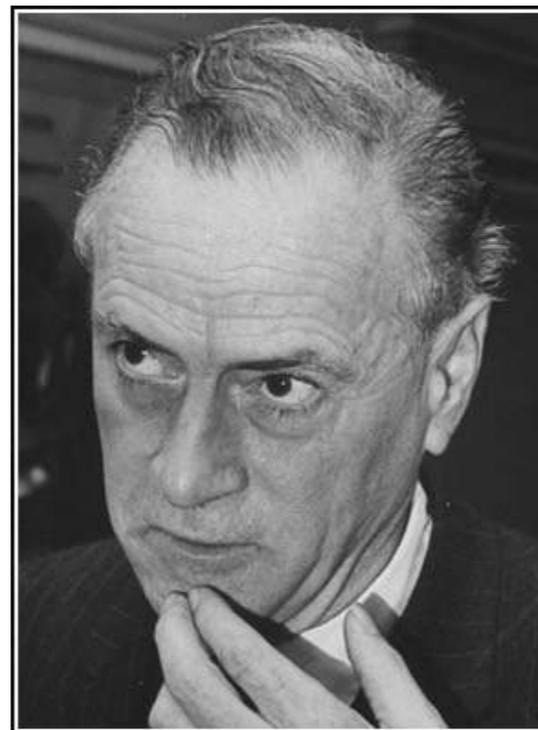
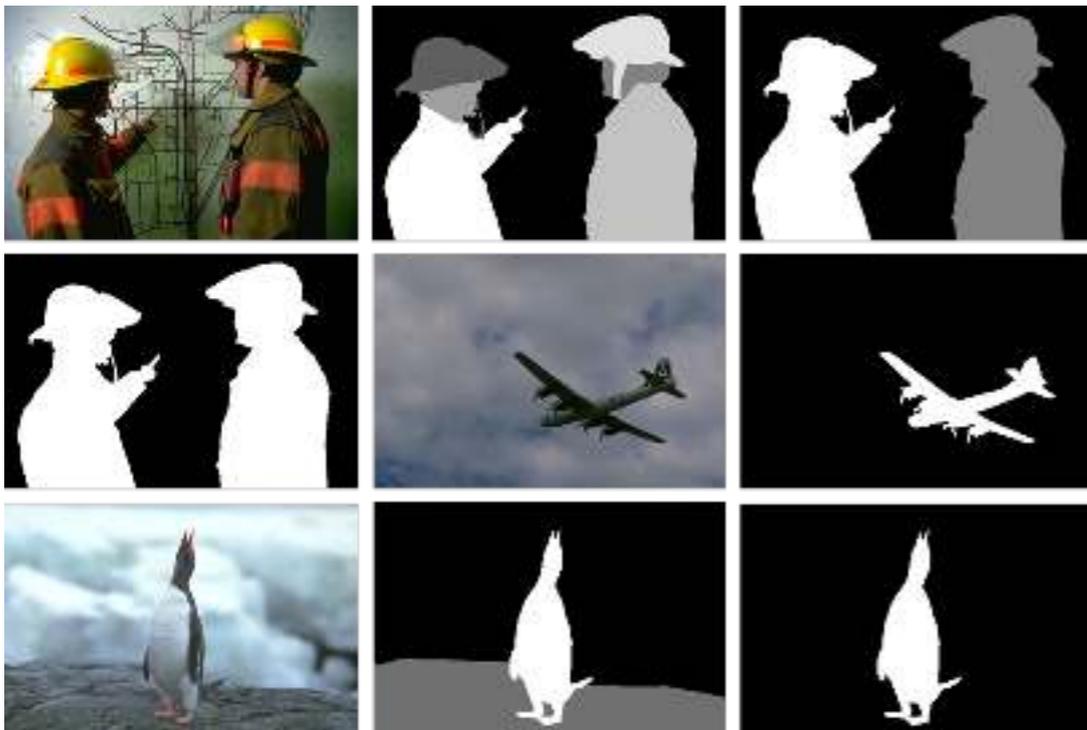


Pattern Recognition

$$f(x) = \begin{cases} True & \text{if } x > 10 \\ False & \text{else} \end{cases}$$

```
def reactive_agent(x):  
    if x > 10.0:  
        return True  
    else:  
        return False
```

```
X = np.array([10.9, 5.34, 8.32, 12.43, 20.32, 7.24])  
y = np.array([True, False, False, True, True, False])
```



When information overload occurs,
pattern recognition is how to
determine truth.

— Marshall McLuhan —

Machine Learning?

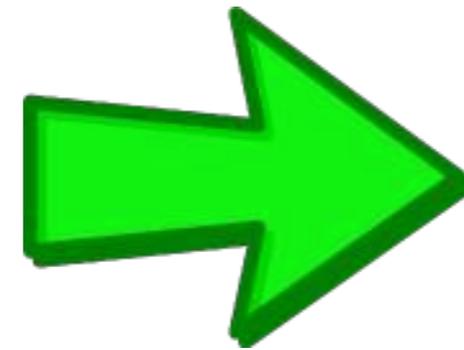
```
def reactive_agent(x):  
    if x > 10.0:  
        return True  
    else:  
        return False
```

```
X = np.array([10.9, 5.34, 8.32, 12.43, 20.32, 7.24])  
y = np.array([True, False, False, True, True, False])
```

Machine Learning (ML)

```
X = np.array([10.9, 5.34, 8.32, 12.43, 20.32, 7.24])  
y = np.array([True, False, False, True, True, False])
```

```
def reactive_agent():  
    # ...  
    return True  
    return False
```

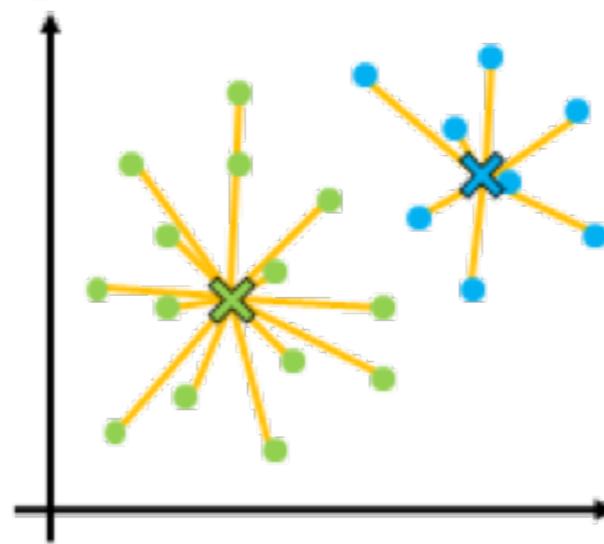


...what we want is a machine that can learn from experience.

Alan Turing, 1947

Machine Learning (ML)

```
X = np.array([10.9, 5.34, 8.32, 12.43, 20.32, 7.24])  
y = np.array([True, False, False, True, True, False])
```



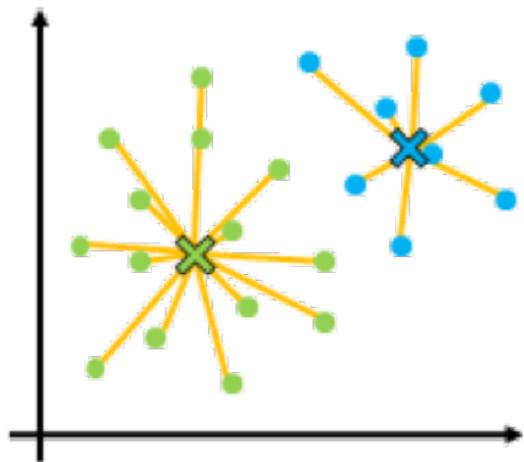
$$\mu_T = \sum_{x \in T} \frac{x}{|T|}$$

$$\mu_F = \sum_{x \in F} \frac{x}{|F|}$$

$$f(x) = \begin{cases} T & \text{if } |\mu_T - x| < |\mu_F - x| \\ F & \text{else} \end{cases}$$

Machine Learning (ML)

```
X = np.array([10.9, 5.34, 8.32, 12.43, 20.32, 7.24])  
y = np.array([True, False, False, True, True, False])
```



$$\mu_T = \sum_{x \in T} \frac{x}{|T|}$$

$$\mu_F = \sum_{x \in F} \frac{x}{|F|}$$

$$f(x) = \begin{cases} T & \text{if } |\mu_T - x| < |\mu_F - x| \\ F & \text{else} \end{cases}$$

$$S = \frac{\mu_T + \mu_F}{2}$$

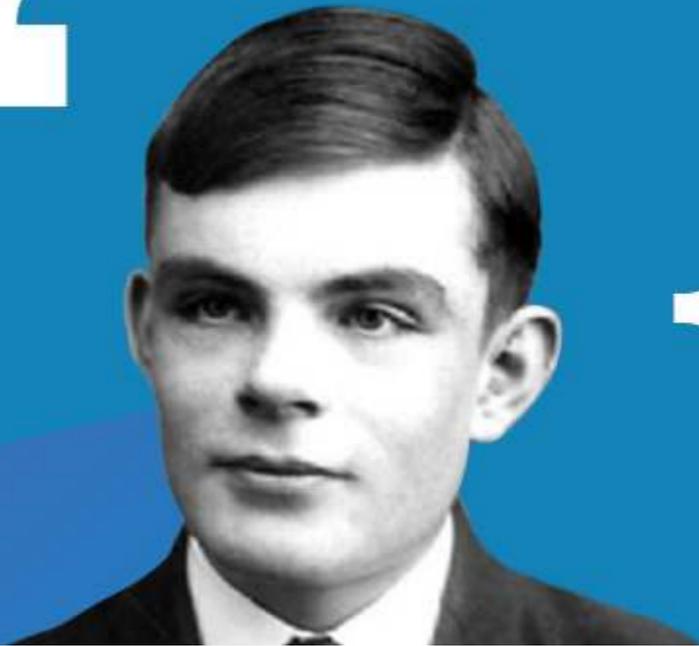
```
def learning_agent(x, Data, labels):  
    v_true = np.mean(Data[labels==True])  
    v_false = np.mean(Data[labels==False])  
    d_true = np.abs(x - v_true)  
    d_false = np.abs(x - v_false)  
    if d_true < d_false:  
        return True  
    else:  
        return False
```

```
(v_true + v_false) / 2
```

```
10.758333333333333
```

What is Machine Learning?

“



...what we want is a machine that can learn from experience.

Alan Turing, 1947



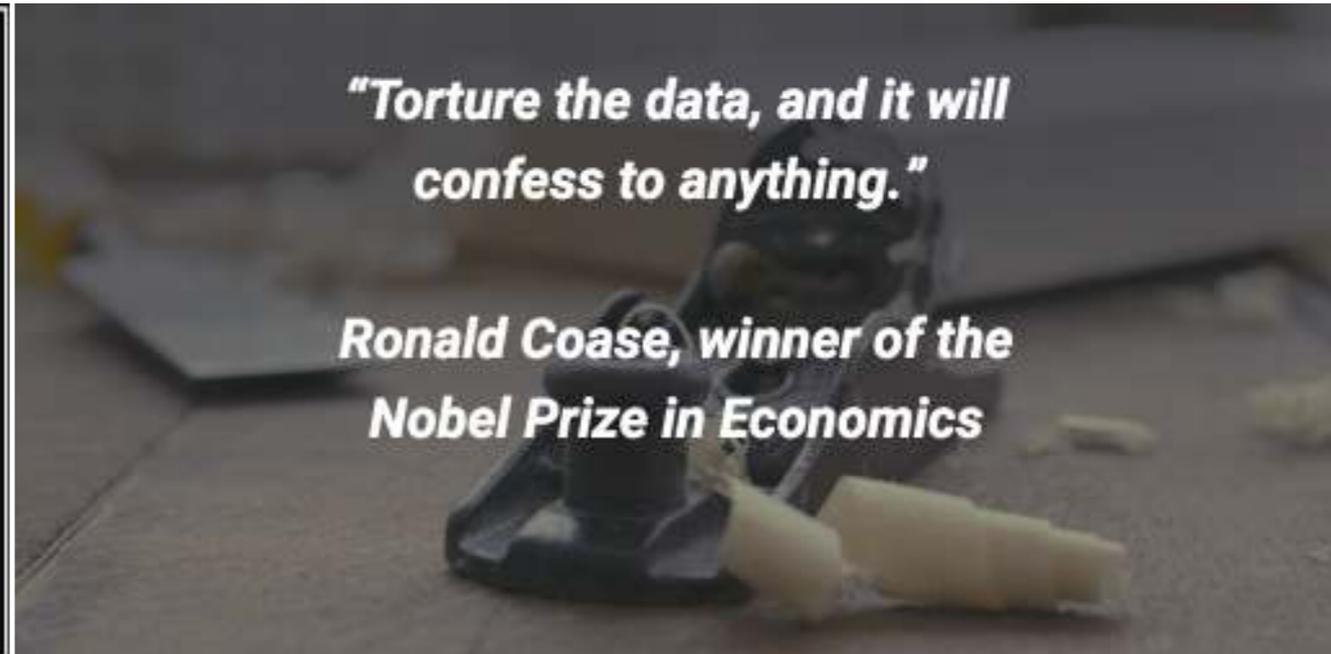
More data beats clever algorithms,
but better data beats more data.

— Peter Norvig —

AZ QUOTES

***“Torture the data, and it will
confess to anything.”***

***Ronald Coase, winner of the
Nobel Prize in Economics***



Is Machine Learning New?

- **Mathematician/Statistician:** of course not!, statistical learning goes back to Bayes, Legendre and Laplace!
- **Computer Scientist:** it is just another form of Artificial Intelligence. Basically smart algorithms + Moore's law
- **Astronomer/Biologist:** we have been learning from data from the dawn of the civilization.



“Machine learning is applied mathematics on steroids, where the steroids are computing power and a lot of data”

—Maria Spiropulu

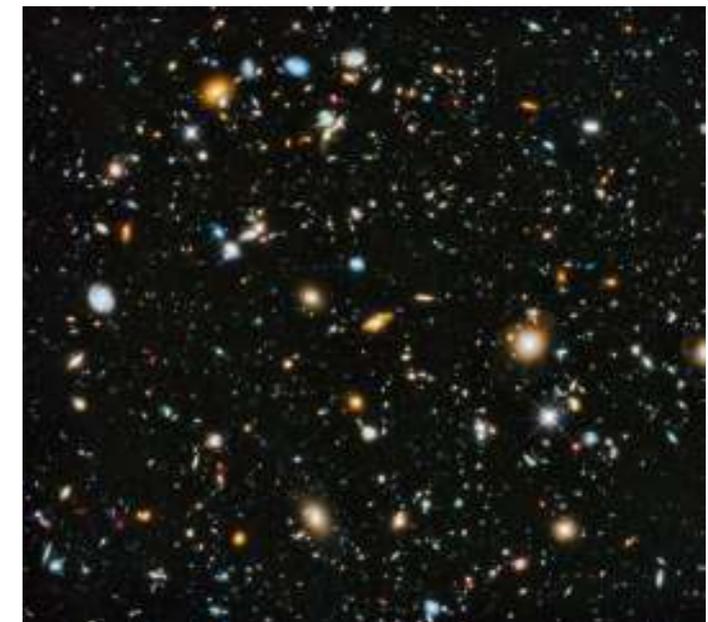
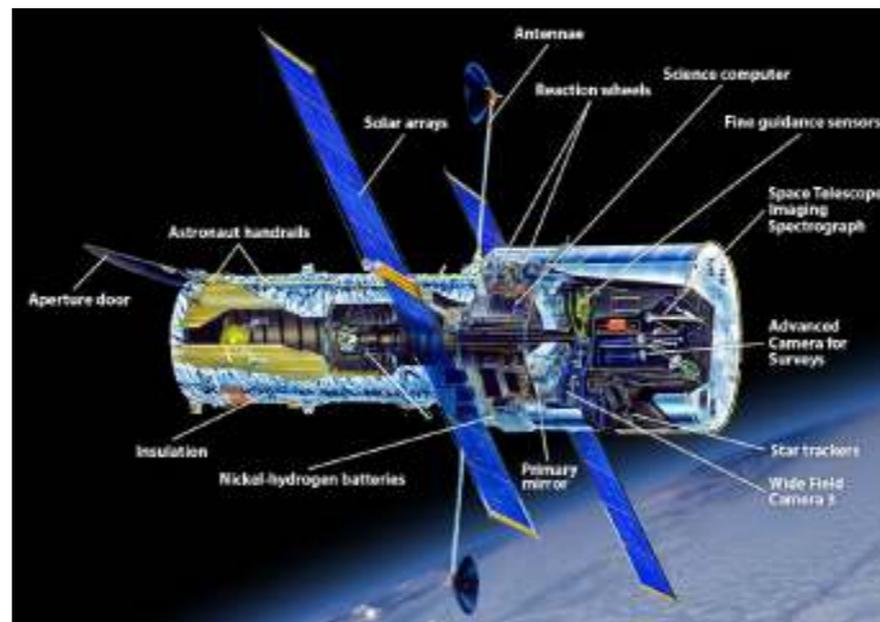
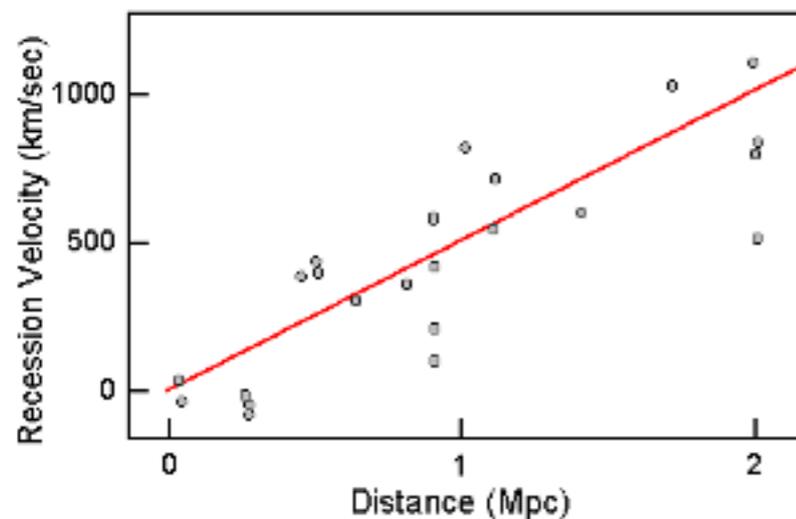
Do we need ML?

Example

Edwin Hubble started with 46 extragalactic nebulae for his famous paper. After learning that some of them were poorly measured, he selected by hand only 24. Imagine doing that for the Hubble Ultra Deep Field!



Hubble's Data (1929)



Data

Data: ML vocabulary



M. Nauer

Age: 31
Nat: Germany
Value: €61M
Overall: 92

L. Suárez

Age: 30
Nat: Uruguay
Value: €97M
Overall: 92

Neymar Jr.

Age: 25
Nat: Brazil
Value: €123M
Overall: 92

L. Messi

Age: 30
Nat: Argentina
Value: €105M
Overall: 93

C. Ronaldo

Age: 32
Nat: Portugal
Value: €95.5M
Overall: 94

Data: Features and Samples

Features

	Name	Age	Nationality	Overall	Potential	Value	Photo
0	Cristiano Ronaldo	32	Portugal	94	94	€95.5M	https://cdn.sofifa.org/48/18/players/20801.png
1	L. Messi	30	Argentina	93	93	€105M	https://cdn.sofifa.org/48/18/players/158023.png
2	Neymar	25	Brazil	92	94	€123M	https://cdn.sofifa.org/48/18/players/190871.png
3	L. Suárez	30	Uruguay	92	92	€97M	https://cdn.sofifa.org/48/18/players/176580.png
4	M. Neuer	31	Germany	92	92	€61M	https://cdn.sofifa.org/48/18/players/167495.png
5	R. Lewandowski	28	Poland	91	91	€92M	https://cdn.sofifa.org/48/18/players/188545.png
6	De Gea	26	Spain	90	92	€64.5M	https://cdn.sofifa.org/48/18/players/193080.png
7	E. Hazard	26	Belgium	90	91	€90.5M	https://cdn.sofifa.org/48/18/players/183277.png
8	T. Kroos	27	Germany	90	90	€79M	https://cdn.sofifa.org/48/18/players/182521.png
9	G. Higuaín	29	Argentina	90	90	€77M	https://cdn.sofifa.org/48/18/players/167664.png
10	Sergio Ramos	31	Spain	90	90	€52M	https://cdn.sofifa.org/48/18/players/155862.png
11	K. De Bruyne	26	Belgium	89	92	€83M	https://cdn.sofifa.org/48/18/players/192985.png
12	T. Courtois	25	Belgium	89	92	€59M	https://cdn.sofifa.org/48/18/players/192119.png
13	A. Sánchez	28	Chile	89	89	€67.5M	https://cdn.sofifa.org/48/18/players/184941.png
14	L. Modrić	31	Croatia	89	89	€57M	https://cdn.sofifa.org/48/18/players/177003.png
15	G. Bale	27	Wales	89	89	€69.5M	https://cdn.sofifa.org/48/18/players/173731.png



Samples

Text

Int

Cat

Per

Float

Complex

TYPES

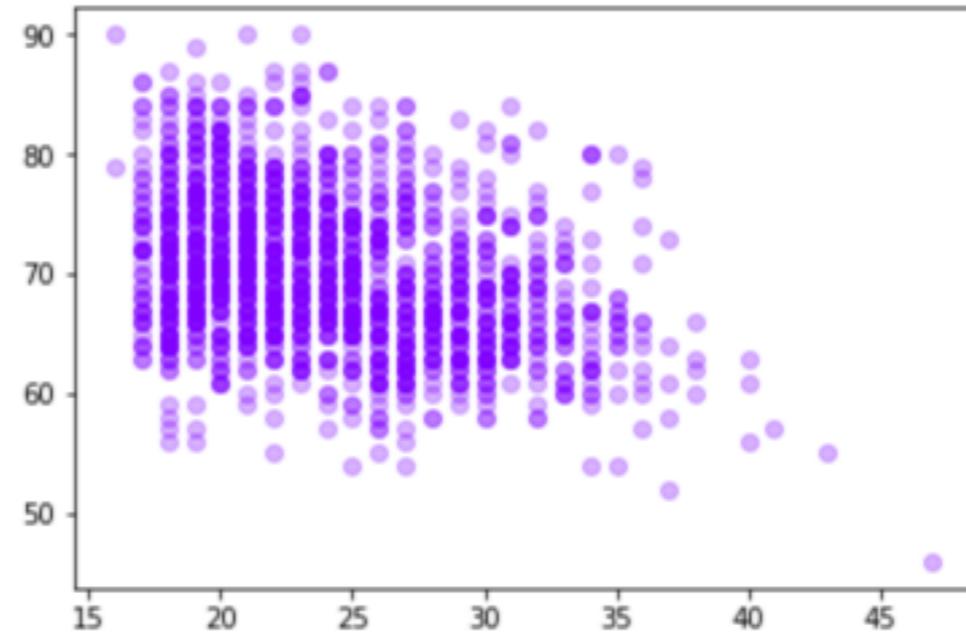
Potential vs Age

Samples

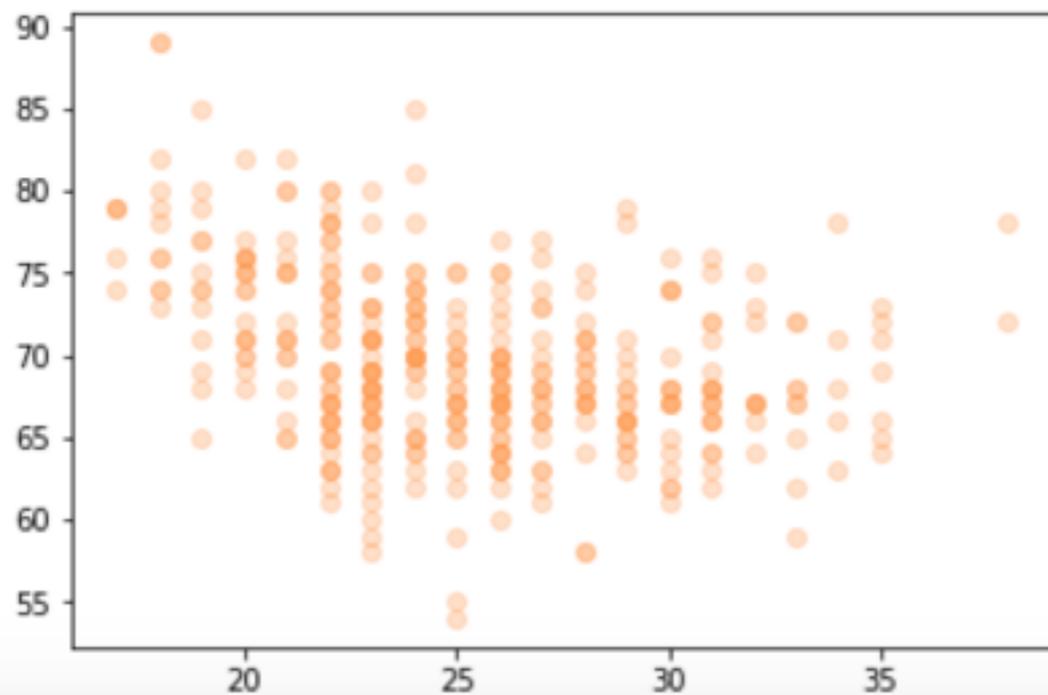
Features

	Name	Age	Nationality	Overall	Powerful	Weak	Photo
0	Cristiano Ronaldo	35	Portugal	91	91	000000	https://www.espn.com/players/cristiano-ronaldo
1	L. Messi	34	Argentina	91	91	000000	https://www.espn.com/players/leandro-messi
2	Keke	28	England	82	84	010000	https://www.espn.com/players/keke
3	L. Suarez	35	Uruguay	82	82	000100	https://www.espn.com/players/luiz-suarez
4	M. Keane	30	Ireland	81	81	000000	https://www.espn.com/players/michael-keane
5	Ilkay Gundogan	28	Turkey	81	81	000000	https://www.espn.com/players/ilkay-gundogan
6	Diego Costa	30	Spain	80	80	000100	https://www.espn.com/players/diego-costa
7	F. Keane	35	Ireland	81	81	000000	https://www.espn.com/players/frank-keane
8	T. Kroos	27	Germany	83	83	000000	https://www.espn.com/players/toni-kroos
9	G. Reyna	26	Argentina	80	80	000000	https://www.espn.com/players/gabriel-reyna
10	Steph Keane	30	Ireland	81	81	000000	https://www.espn.com/players/stephen-keane
11	M. De Lencastre	28	Belgium	80	82	000000	https://www.espn.com/players/marc-de-lencastre
12	T. Digne	30	France	80	80	000000	https://www.espn.com/players/thomas-digne
13	A. Keane	35	Ireland	81	81	000000	https://www.espn.com/players/andrew-keane
14	L. Modric	31	Croatia	80	80	000000	https://www.espn.com/players/luka-modric
15	G. Keane	31	Ireland	80	80	000000	https://www.espn.com/players/gary-keane

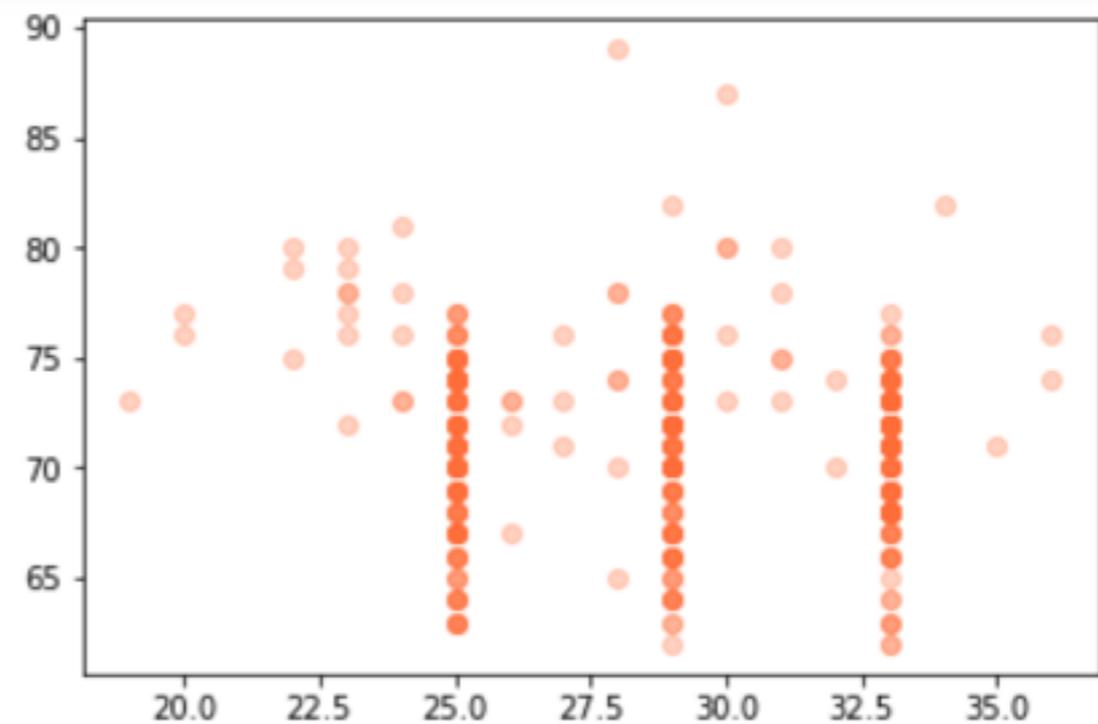
England



United States



Chile



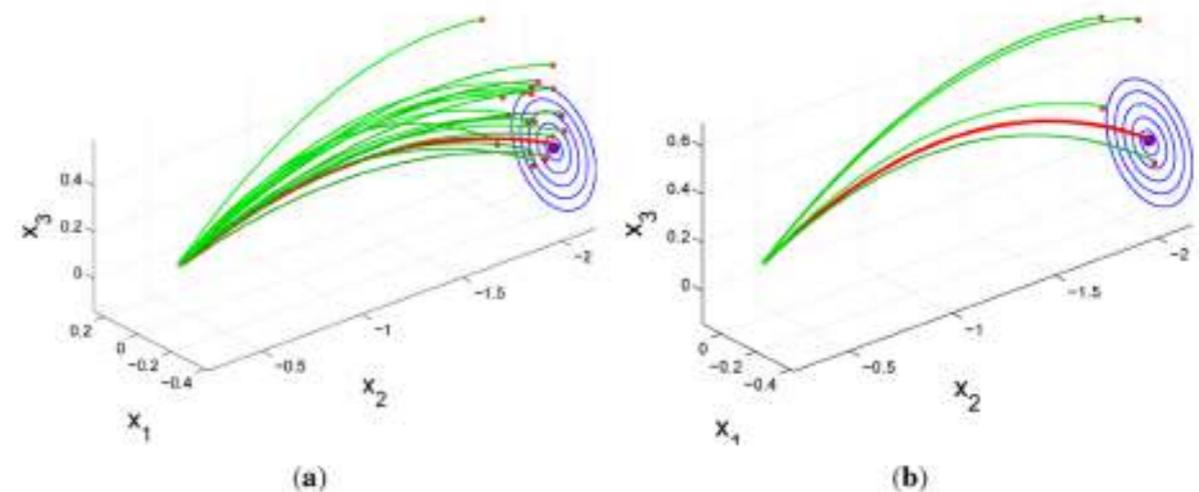
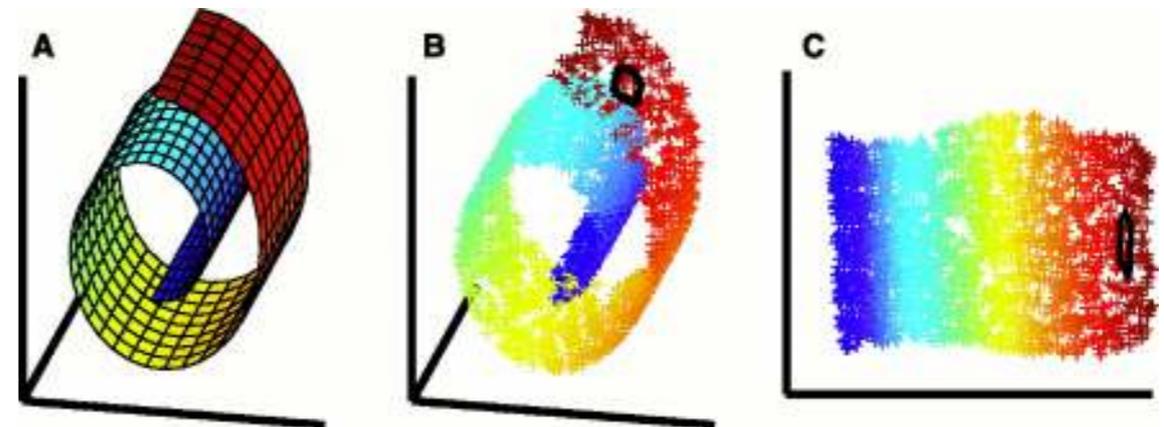
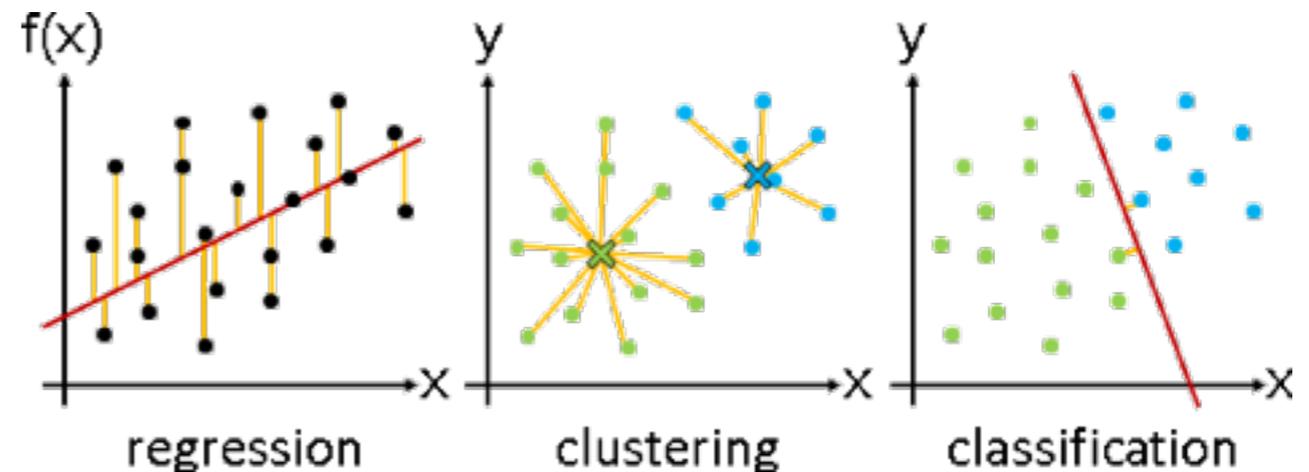
What can I do with this?



Models and Methods

Machine Learning Tasks

- **Decisions based on data**
 - **Predicting**
 - regression, extrapolation, etc.
 - **Labelling**
 - classification, clustering, etc.
 - **Characterizing**
 - density estimation, model selection, dimensionality reduction, etc.
 - **Acting**
 - active learning, reinforcement learning, etc.



So ML is Optimization?

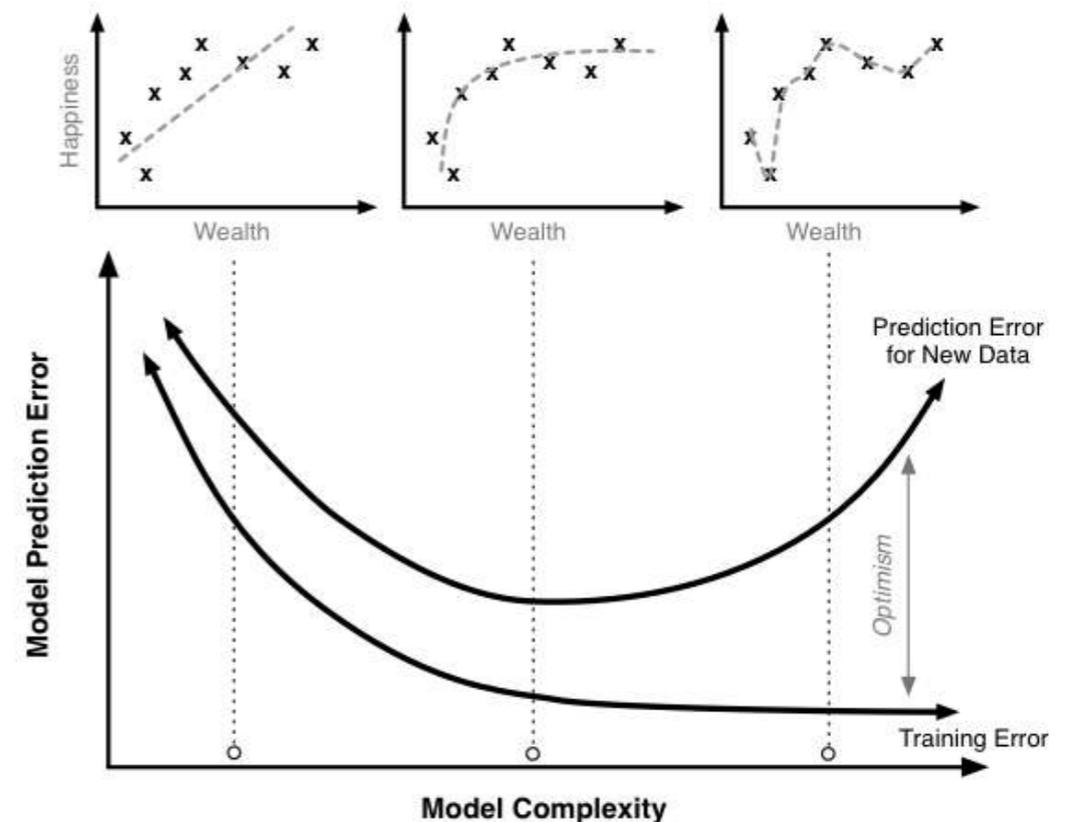
- **Yes!, but...**
 - it is optimizing for the possible future values
 - the objective is to *generalize well*
 - *prediction error* is different from *training error*
 - *do you trust your data?*

Just any optimization

$$\operatorname{argmax}_{\theta} \{f(x; \theta)\}$$

Typical ML optimization

$$\operatorname{argmax}_{\theta} \{E[f(x; \theta) | X]\}$$



Machine Learning Paradigms

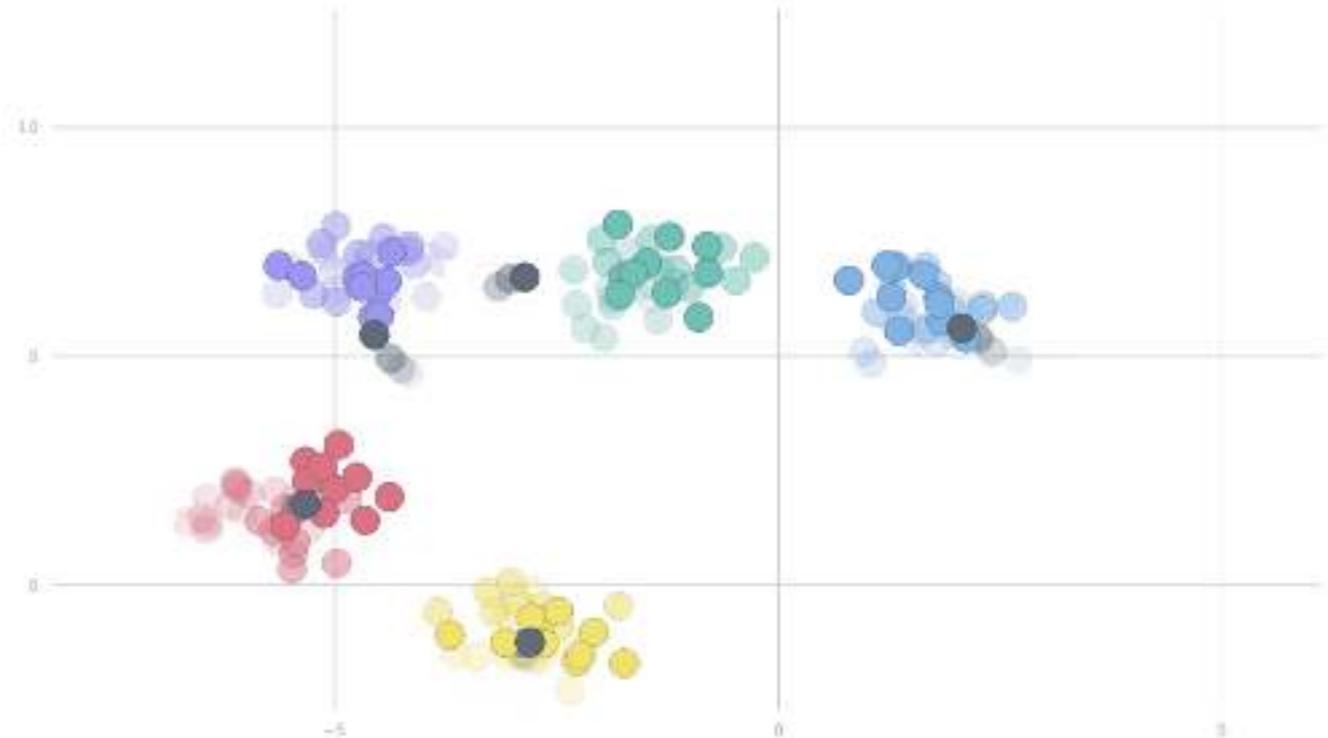
- **Task**

- Supervised vs Unsupervised
- Discrete vs Continuous
- Batch vs Sequential

- **Models**

- Parametric vs Non-Parametric
- Linear vs Non-Linear
- Discriminative vs Generative

	<i>Supervised Learning</i>	<i>Unsupervised Learning</i>
<i>Discrete</i>	classification or categorization	clustering
<i>Continuous</i>	regression	dimensionality reduction



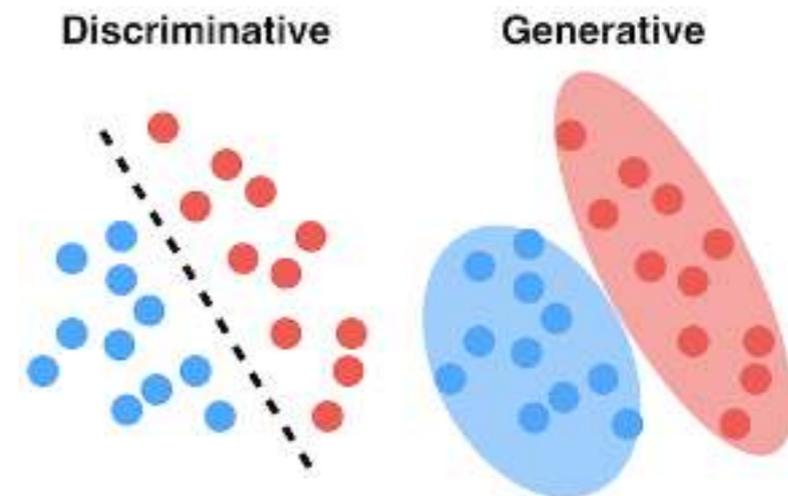
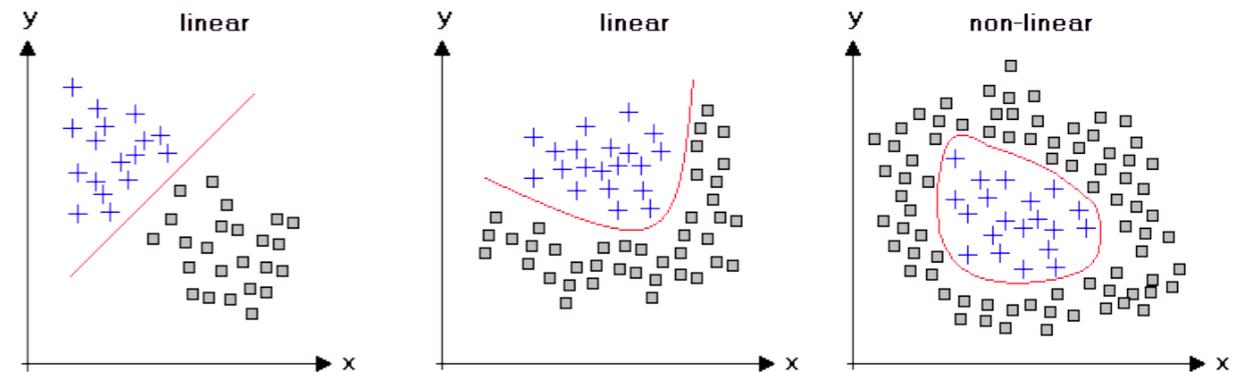
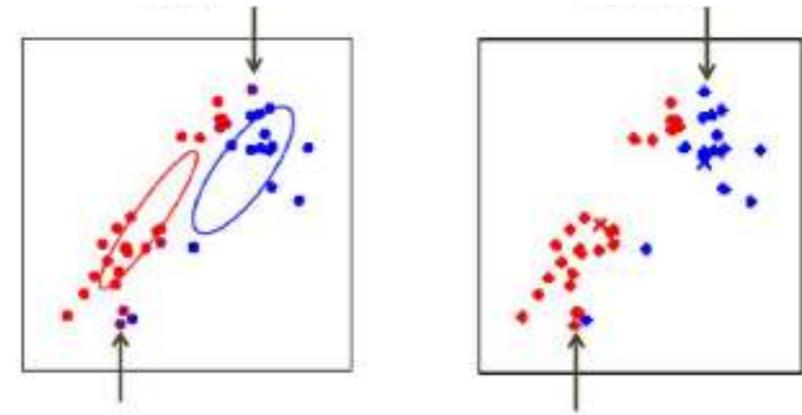
Machine Learning Paradigms

- **Task**

- Supervised vs Unsupervised
- Discrete vs Continuous
- Batch vs Sequential

- **Models**

- Parametric vs Non-Parametric
- Linear vs Non-Linear
- Discriminative vs Generative



So... hands on!

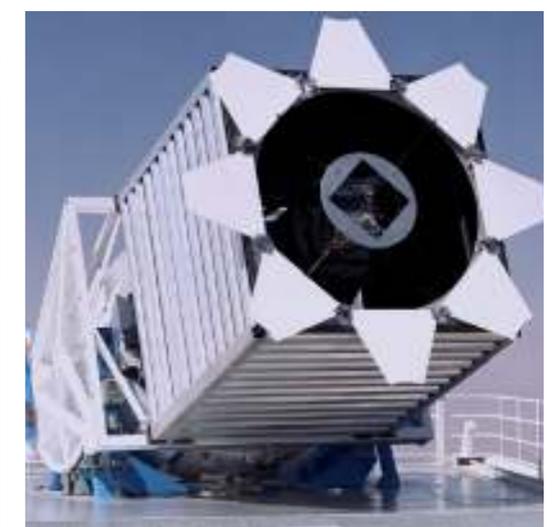
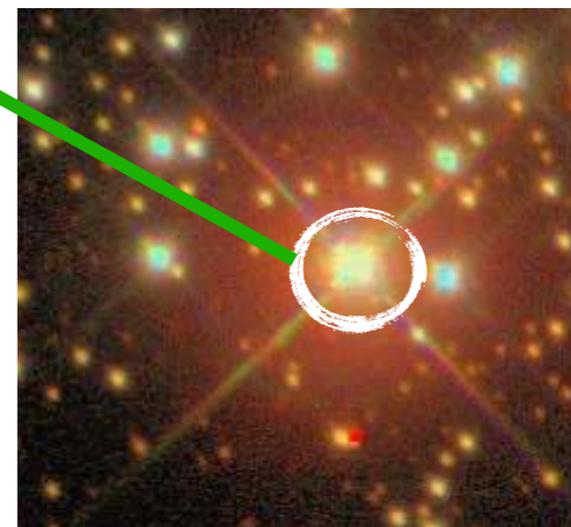
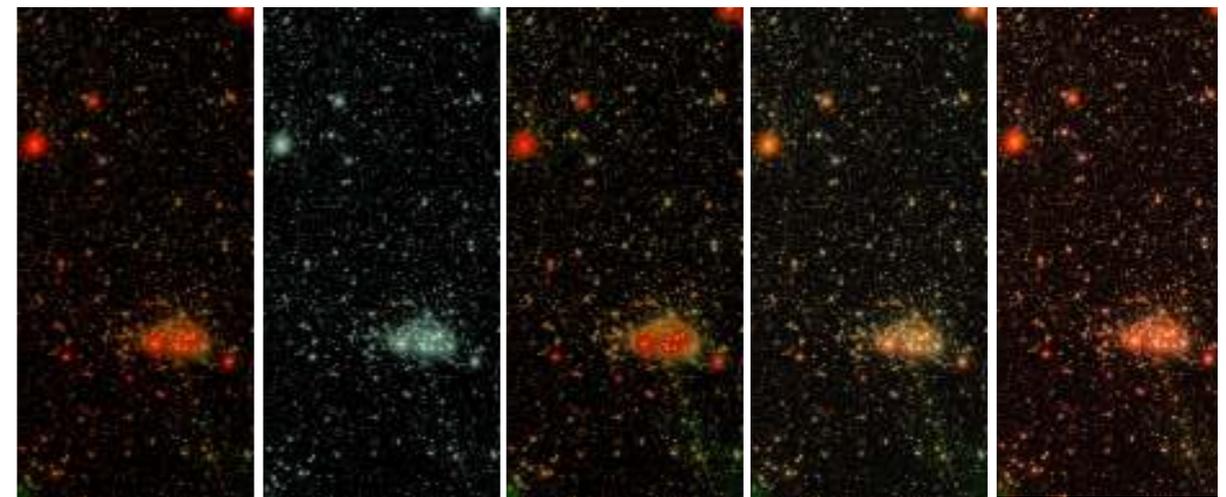
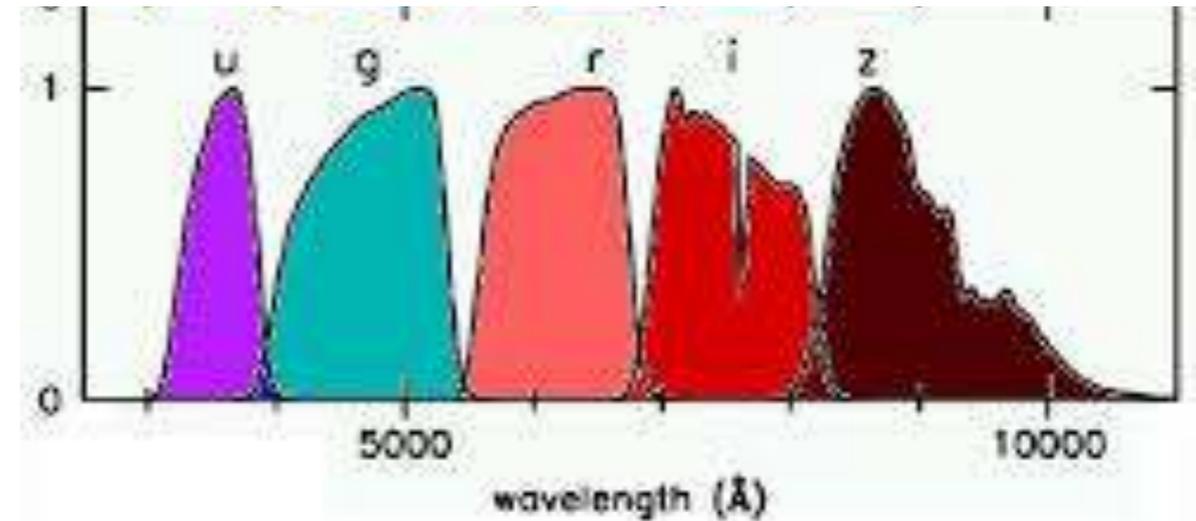


Real Stars

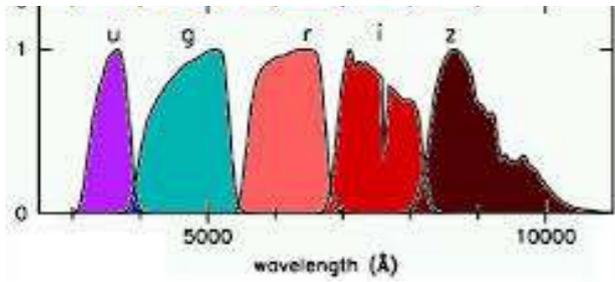
Features

	u-g	g-r	r-i	i-z
0	1.250999	0.394000	0.137000	0.061999
1	1.048000	0.339001	0.151999	0.023001
2	1.008001	0.341999	0.129000	0.203001
3	0.965000	0.392000	0.149000	0.150000
4	1.040001	0.333000	0.125999	0.101999
5	1.154001	0.373999	0.145000	0.121000
6	0.965000	0.384001	0.118999	0.011000
7	1.015001	0.370998	0.158001	0.091999
8	1.003000	0.391001	0.145000	0.074999
9	0.948000	0.330000	0.164000	0.021000
10	1.020000	0.389999	0.168001	0.070999

Samples



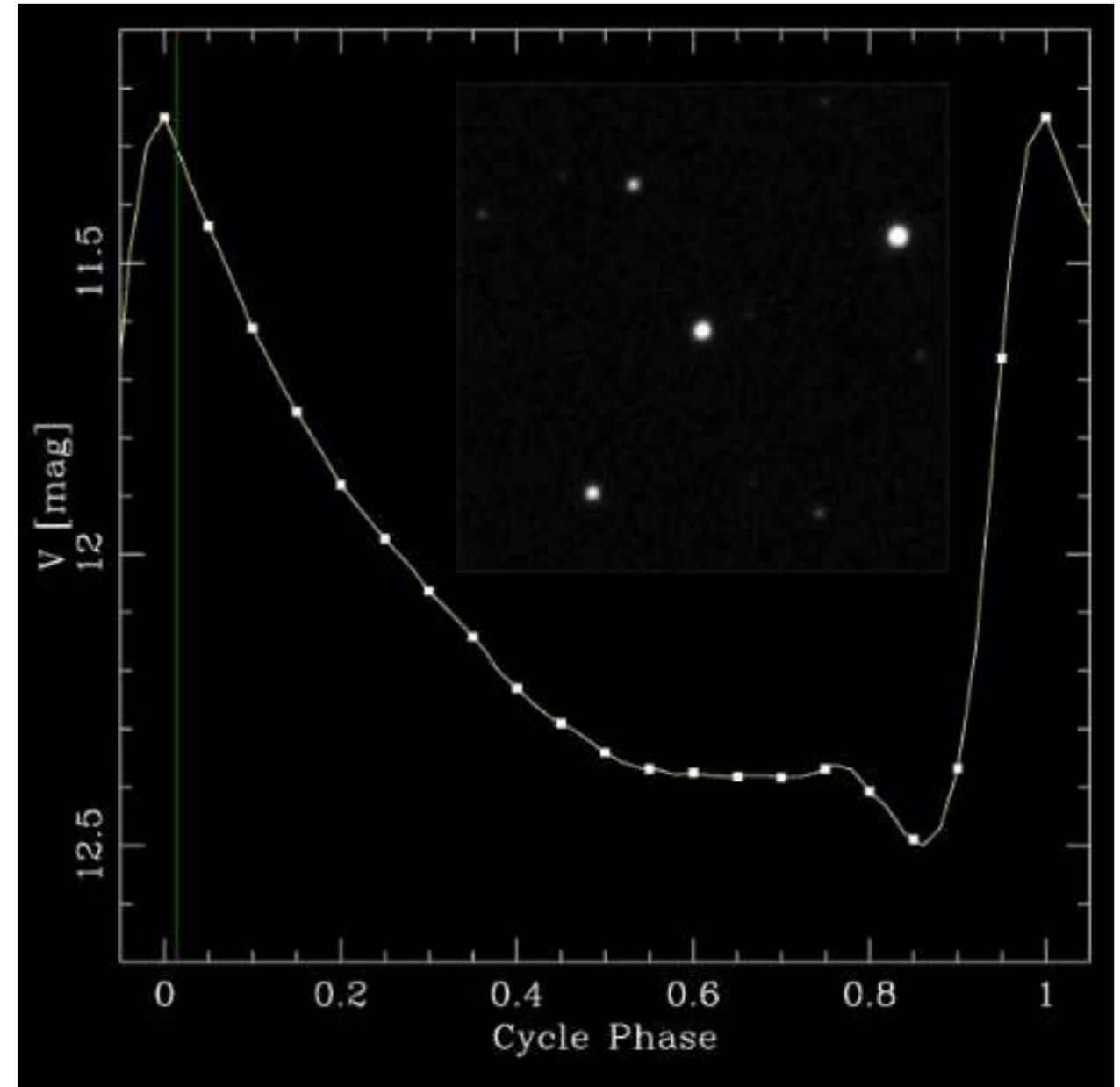
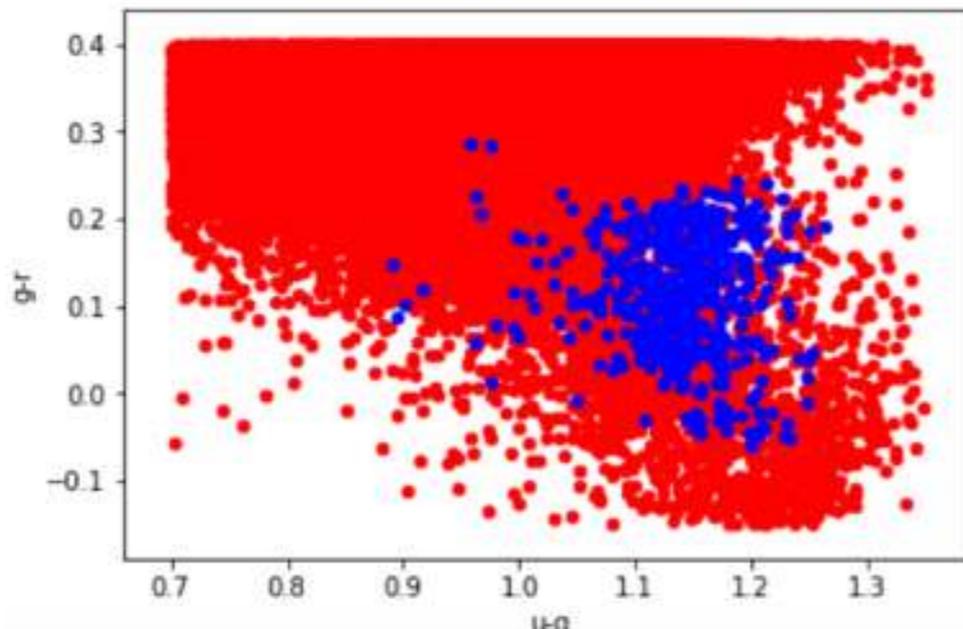
Real Stars



Features

	u-g	g-r	r-i	i-z
0	1.250999	0.394000	0.137000	0.061999
1	1.048000	0.339001	0.151999	0.023001
2	1.008001	0.341999	0.129000	0.203001
3	0.965000	0.392000	0.149000	0.150000
4	1.040001	0.333000	0.125999	0.101999
5	1.154001	0.373999	0.145000	0.121000
6	0.965000	0.384001	0.118999	0.011000
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9	0.948000	0.330000	0.164000	0.021000
10	1.020000	0.389999	0.168001	0.070999

Samples

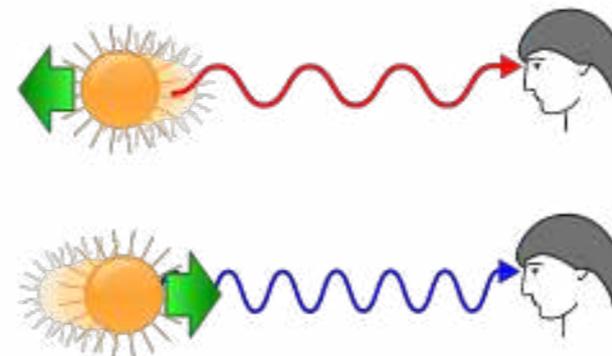
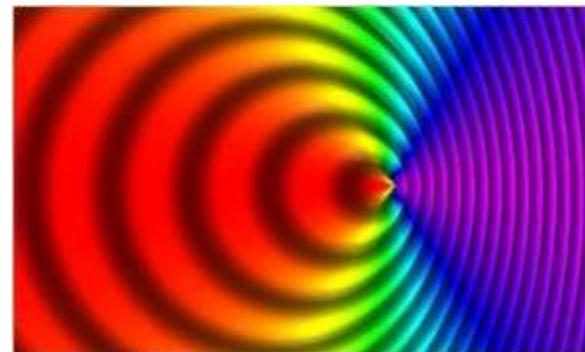


Or Galaxies

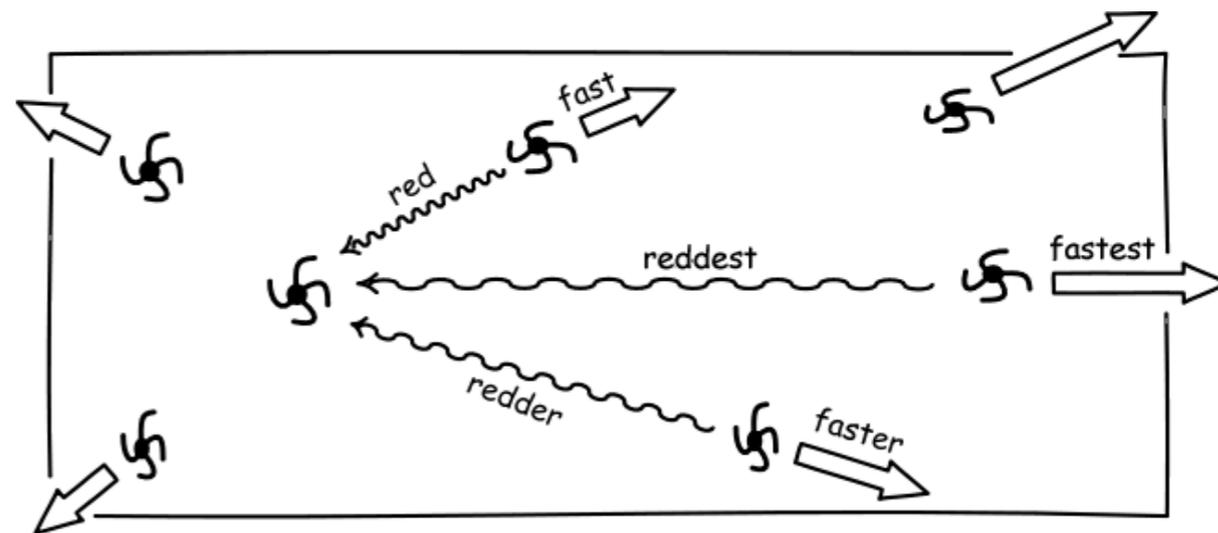
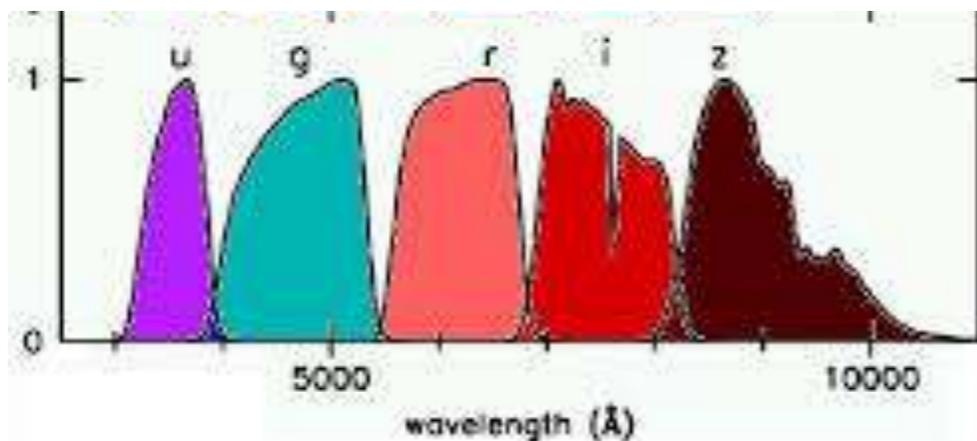
Features

	u-g	g-r	r-i	i-z	redshift
0	1.88235	0.95459	0.44631	0.32659	0.091214
1	1.97871	0.95931	0.46358	0.32285	0.117409
2	1.84007	0.92670	0.40268	0.32295	0.091852
3	1.89717	1.09666	0.47545	0.34684	0.153276
4	0.98144	0.38145	0.34404	0.04365	0.090731
...
1841292	1.76952	1.16660	0.57567	0.45292	0.091798
1841293	2.04845	1.07646	0.48183	0.41557	0.090638
1841294	1.19402	1.83407	1.08653	0.49640	0.567134
1841295	1.28313	1.80604	0.81906	0.51448	0.445512
1841296	1.67367	0.87776	0.47917	0.33946	0.091880

Samples



$$1 + z = \sqrt{\frac{1 + \frac{v}{c}}{1 - \frac{v}{c}}}$$



Today



Regression Models

Linear:

$$y = ax + b$$

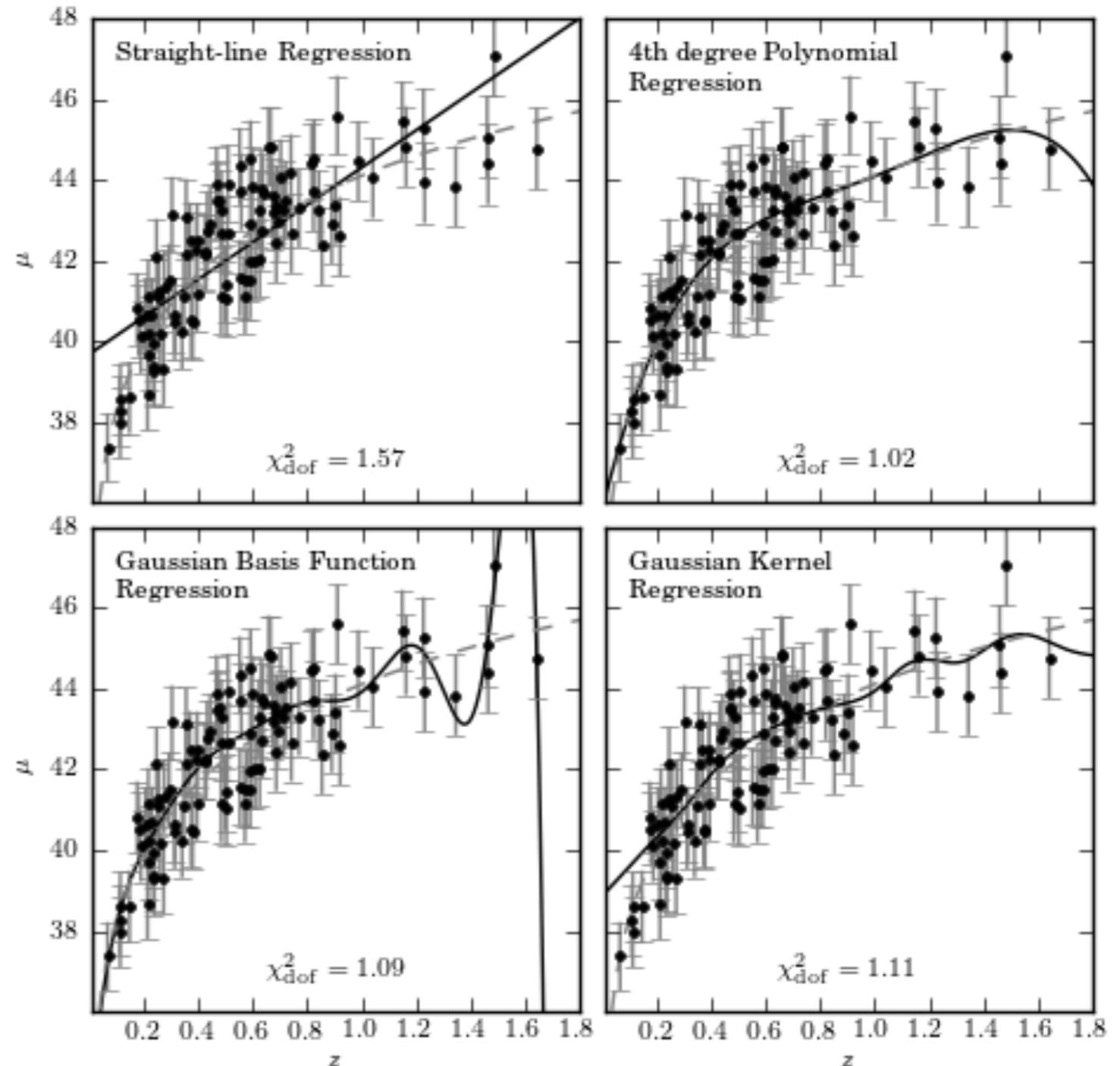
Polynomial:

$$y = a_0 + a_1x + a_2x^2 + \dots + a_nx^n + b$$

Basis Functions:

$$y = \sum_j w_j \phi_j(x)$$

$$\phi_j(x) = \exp\left(\frac{-(x - \mu_j)^2}{2s^2}\right)$$



Regularized Regression

Linear:

$$\hat{\theta} = \operatorname{argmin}_{\theta} \left(\sum_i (y_i - f(x_i, \theta))^2 \right)$$

Lasso (L_1):

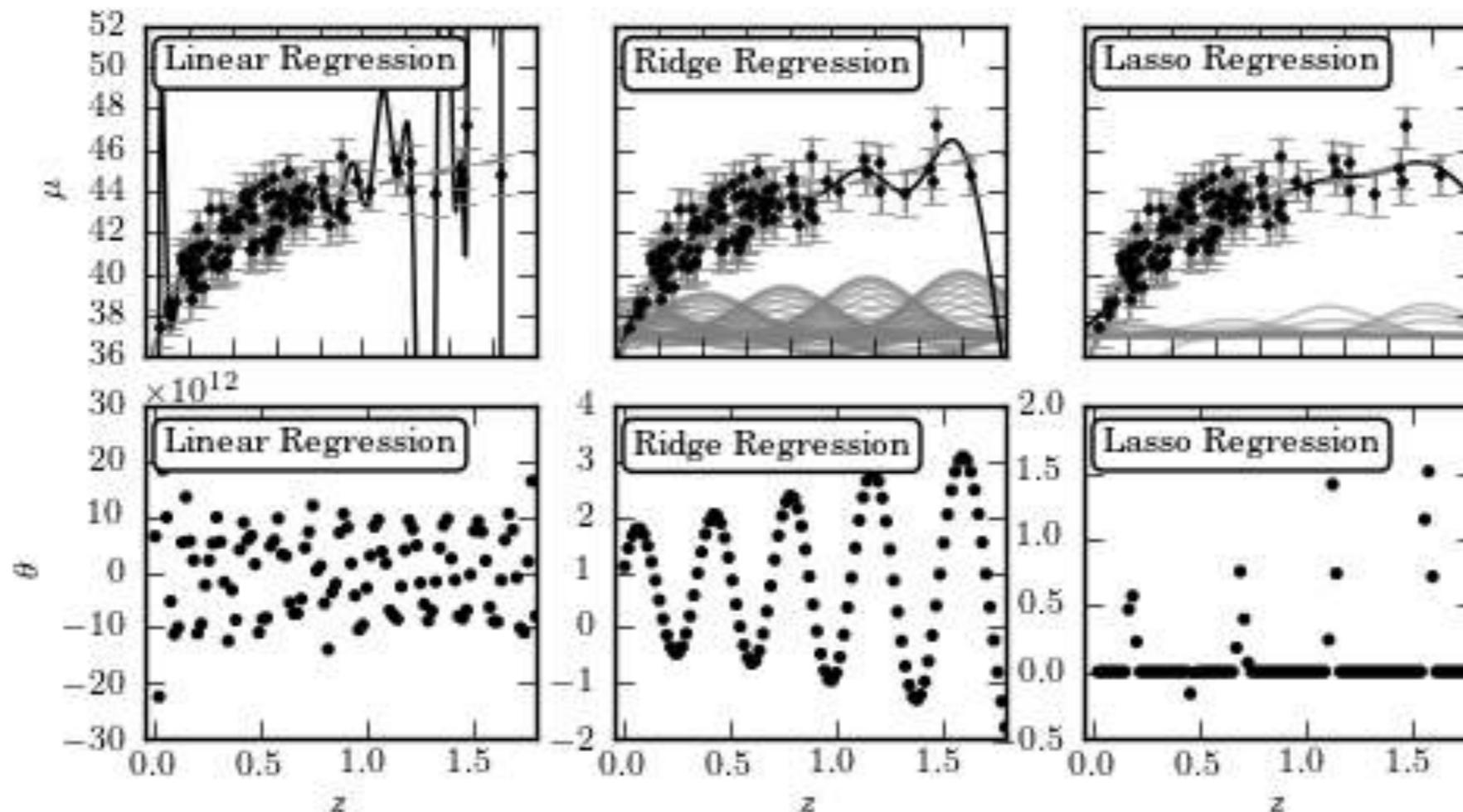
$$\hat{\theta} = \operatorname{argmin}_{\theta} \left(\sum_i (y_i - f(x_i, \theta))^2 + \lambda \sum_i |\theta_i| \right)$$

Ridge (L_2):

$$\hat{\theta} = \operatorname{argmin}_{\theta} \left(\sum_i (y_i - f(x_i, \theta))^2 + \lambda \sum_i \theta_i^2 \right)$$

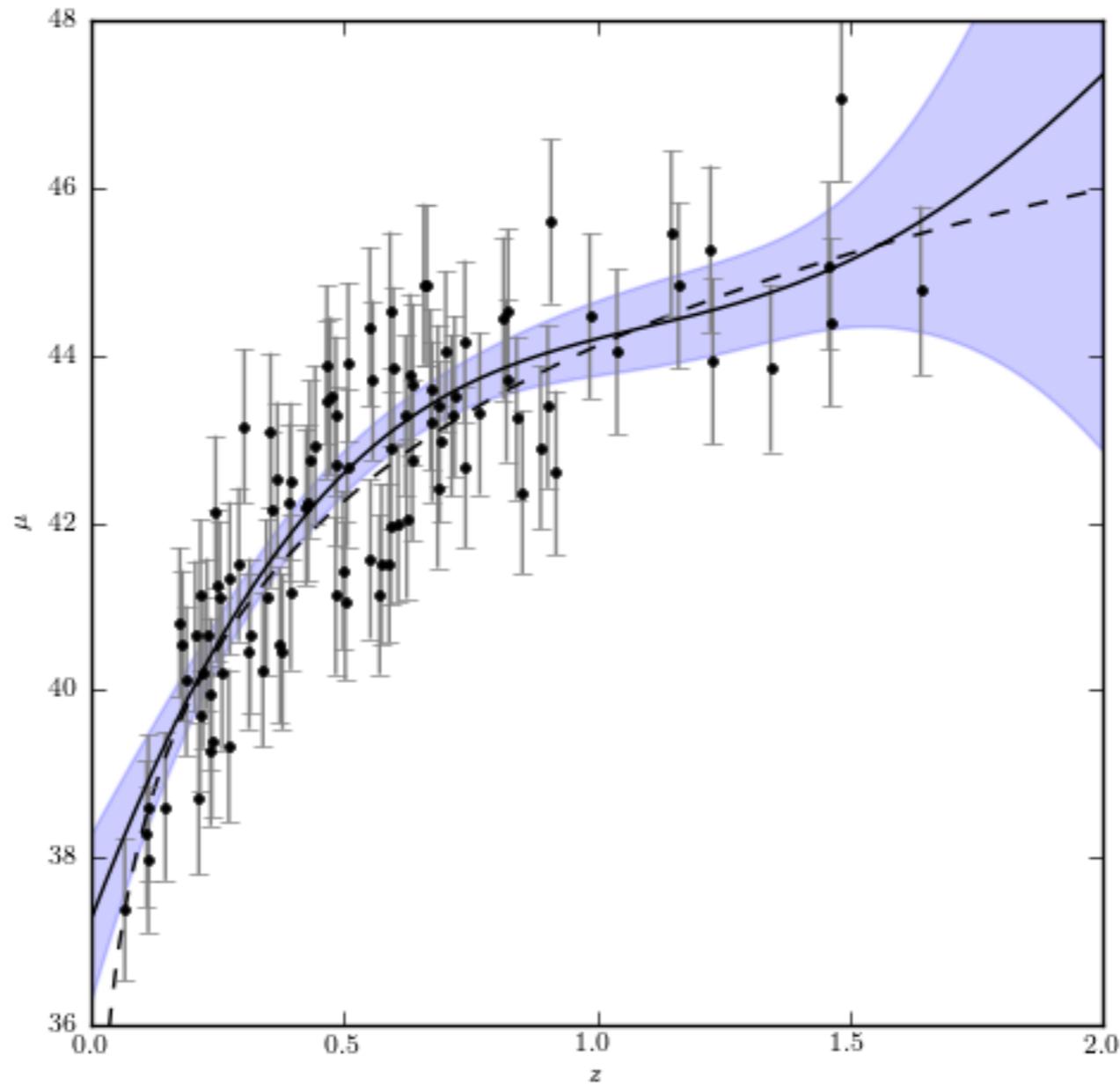
Sparse (L_0):

$$\hat{\theta} = \operatorname{argmin}_{\theta} \left(\sum_i (y_i - f(x_i, \theta))^2 + \lambda \sum_i \mathcal{I}(\theta_i \neq 0) \right)$$

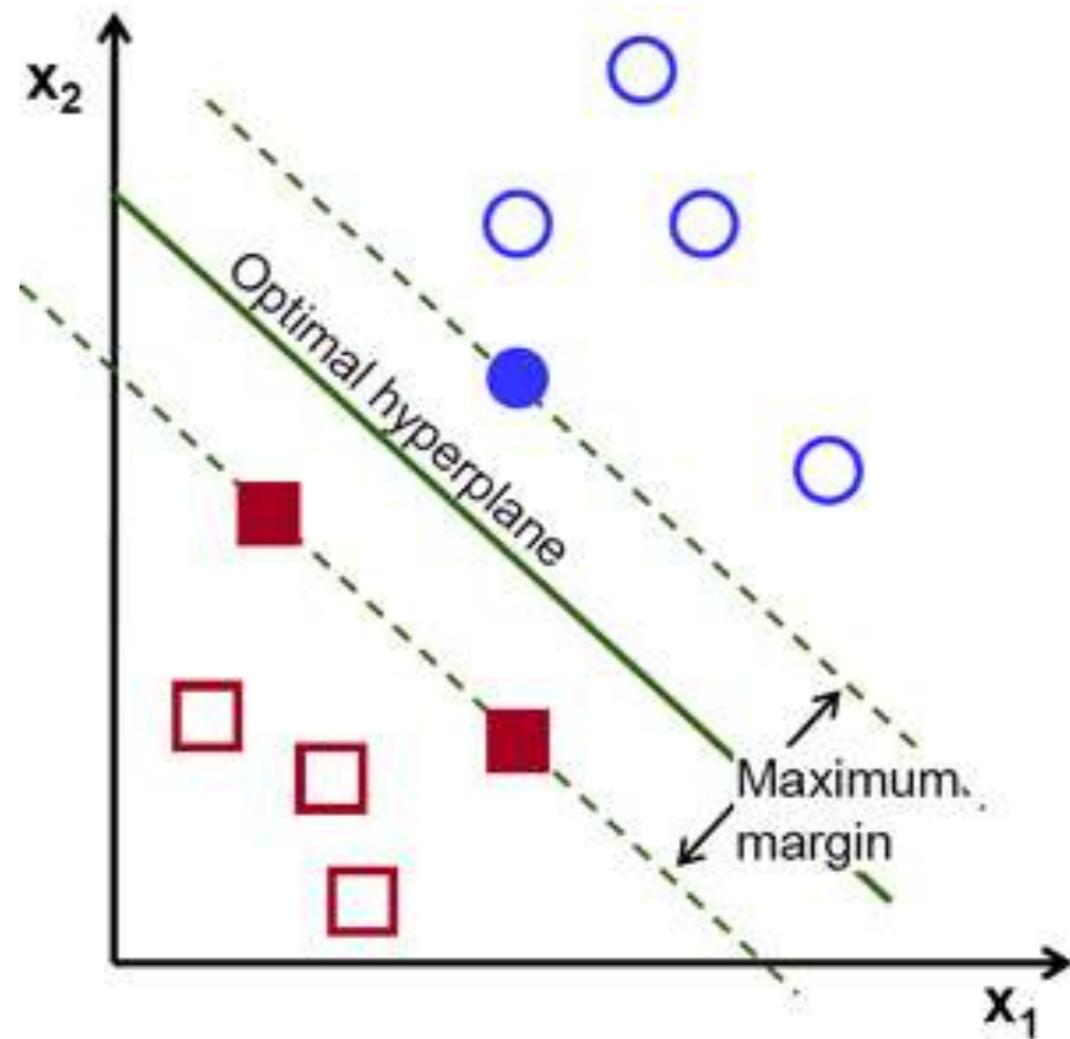
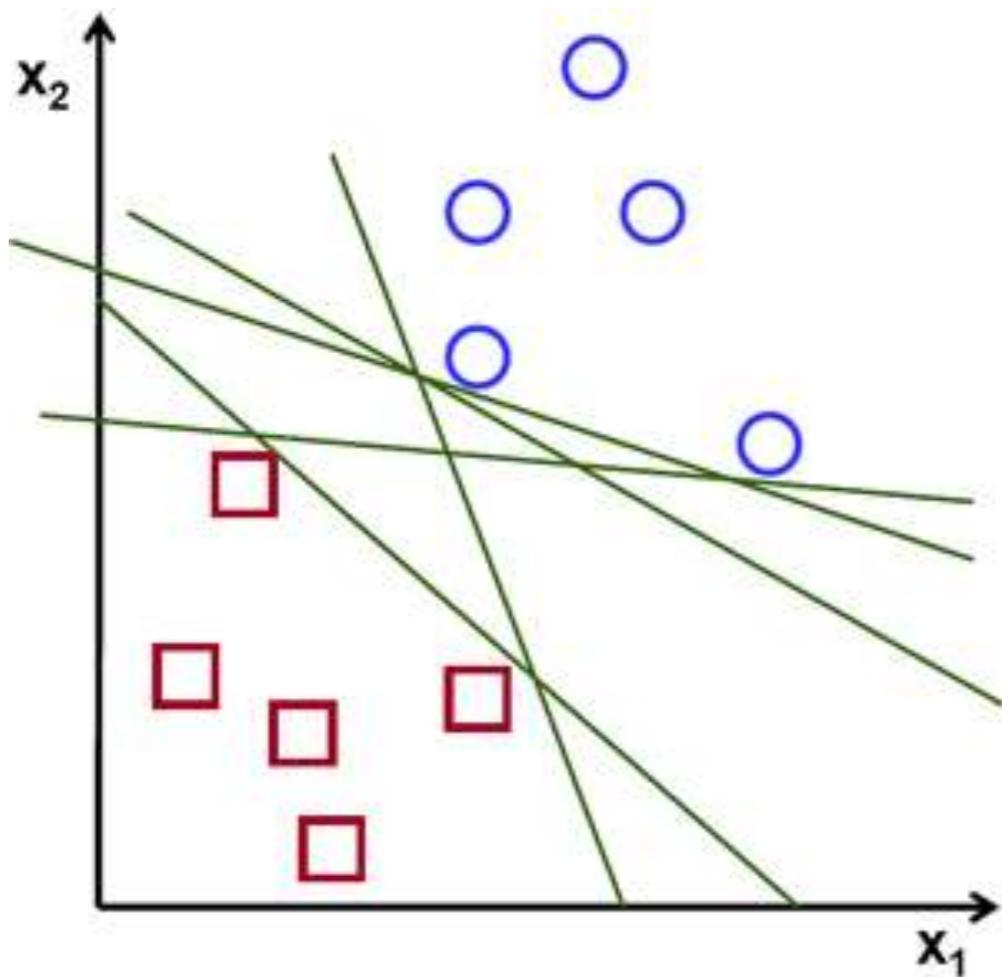


More on Regression

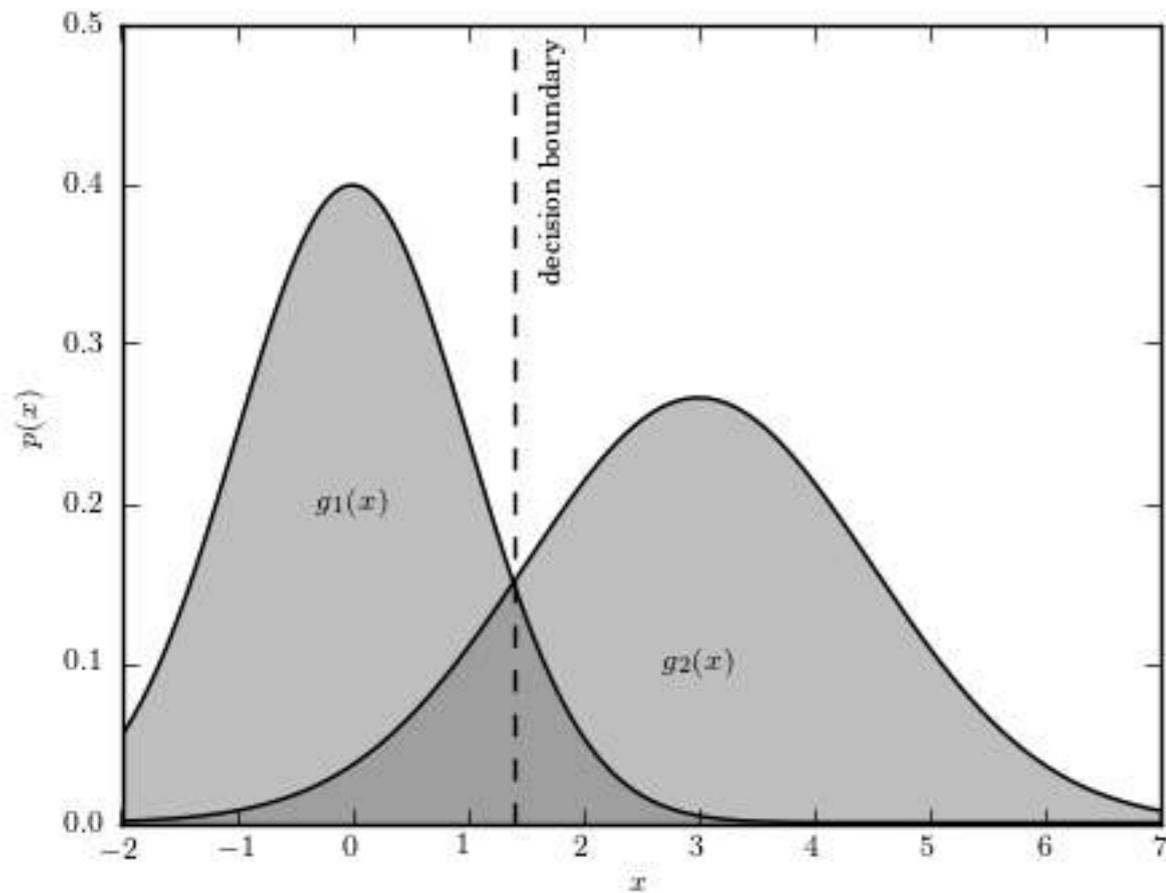
Gaussian Processes



SVMs in a nutshell



Clustering with GMMs in a nutshell

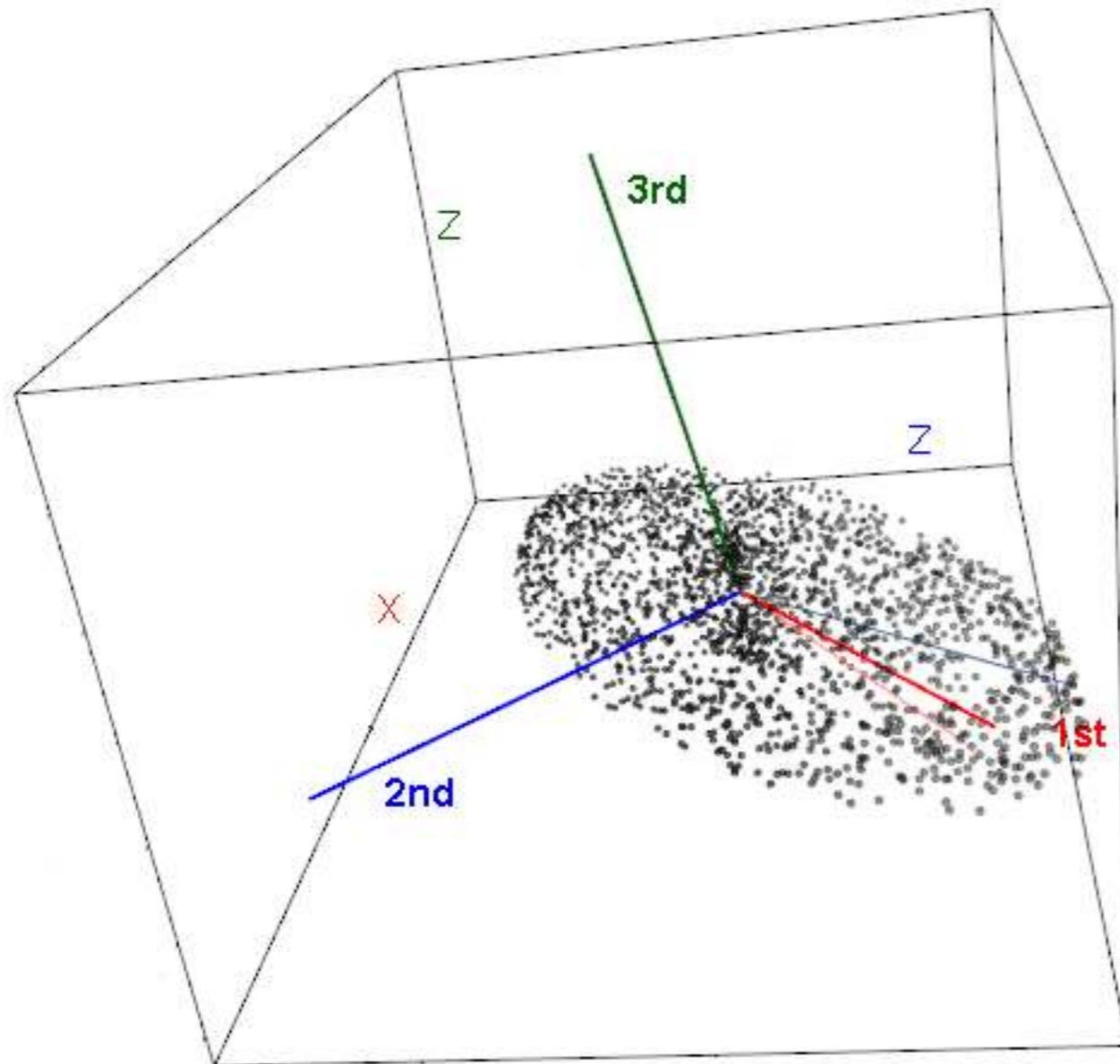


$$\mathcal{N}(x; \mu, \Sigma) = \frac{\exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu)\right)}{\sqrt{(2\pi)^k |\Sigma|}}$$

$$p(x) = \sum_{j=1}^k \phi_j \mathcal{N}(x; \mu_j, \Sigma_j)$$
$$\sum_{j=1}^k \phi_j = 1$$

Dimensionality Reduction using PCA in a nutshell

PCA applied to an ellipsoidally shaped point cloud



$$\hat{\mathbf{X}} = \mathbf{U}\mathbf{\Sigma}\mathbf{W}^T$$

$$\begin{aligned}\mathbf{X}^T\mathbf{X} &= \mathbf{W}\mathbf{\Sigma}^T\mathbf{U}^T\mathbf{U}\mathbf{\Sigma}\mathbf{W}^T \\ &= \mathbf{W}\mathbf{\Sigma}^T\mathbf{\Sigma}\mathbf{W}^T \\ &= \mathbf{W}\mathbf{\Sigma}'\mathbf{W}^T\end{aligned}$$

$$\begin{aligned}\mathbf{T} &= \mathbf{X}\mathbf{W} \\ &= \mathbf{U}\mathbf{\Sigma}\mathbf{W}^T\mathbf{W} \\ &= \mathbf{U}\mathbf{\Sigma}\end{aligned}$$

$$\mathbf{T}_L = \mathbf{U}_L\mathbf{\Sigma}_L = \mathbf{X}\mathbf{W}_L$$

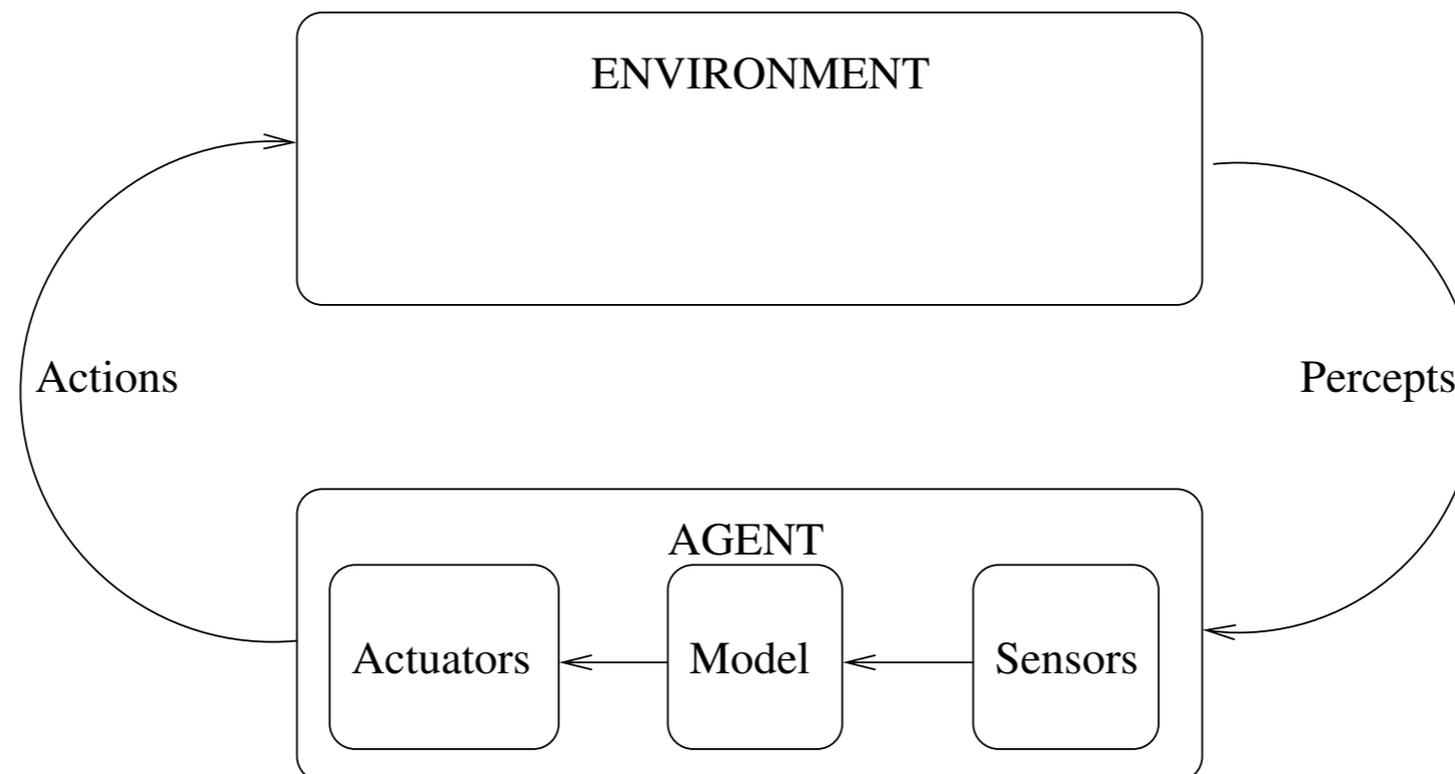
EXCUSE ME SIR

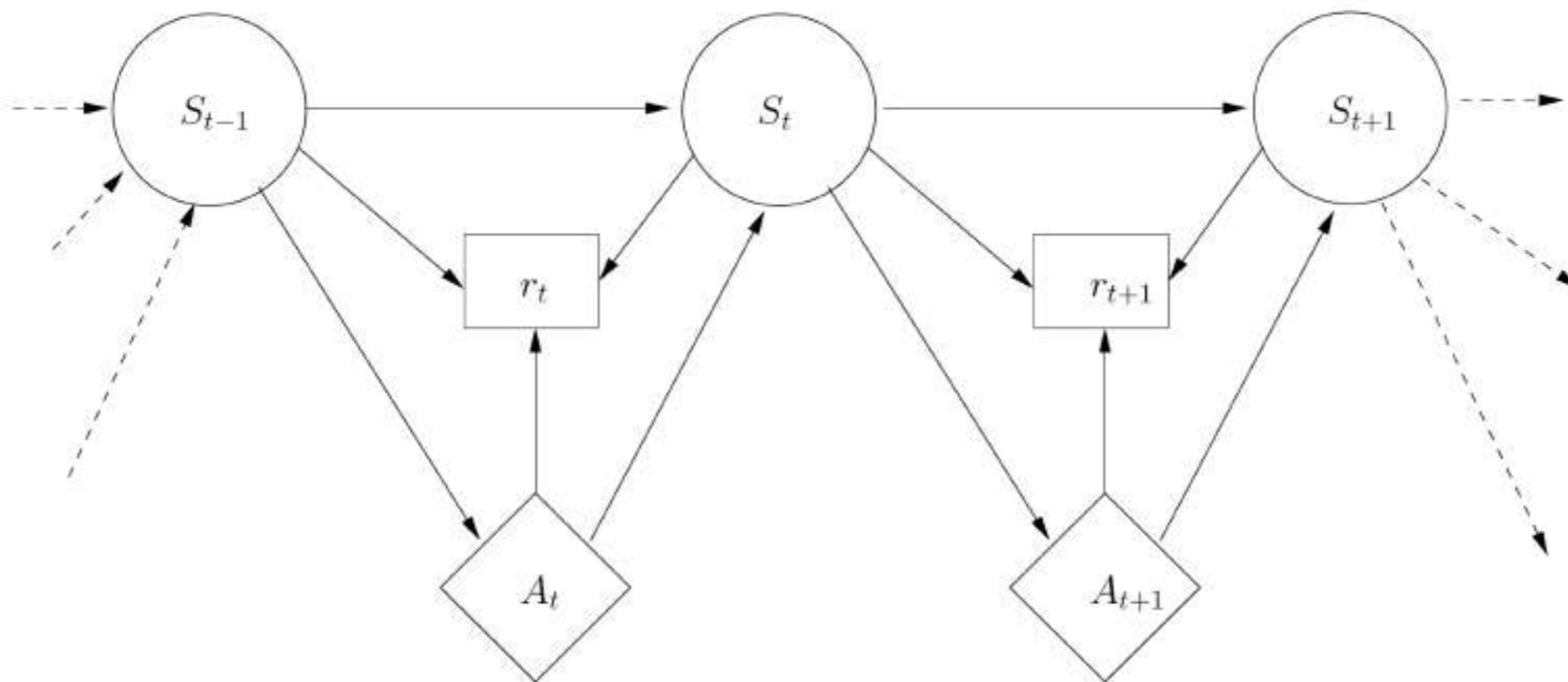
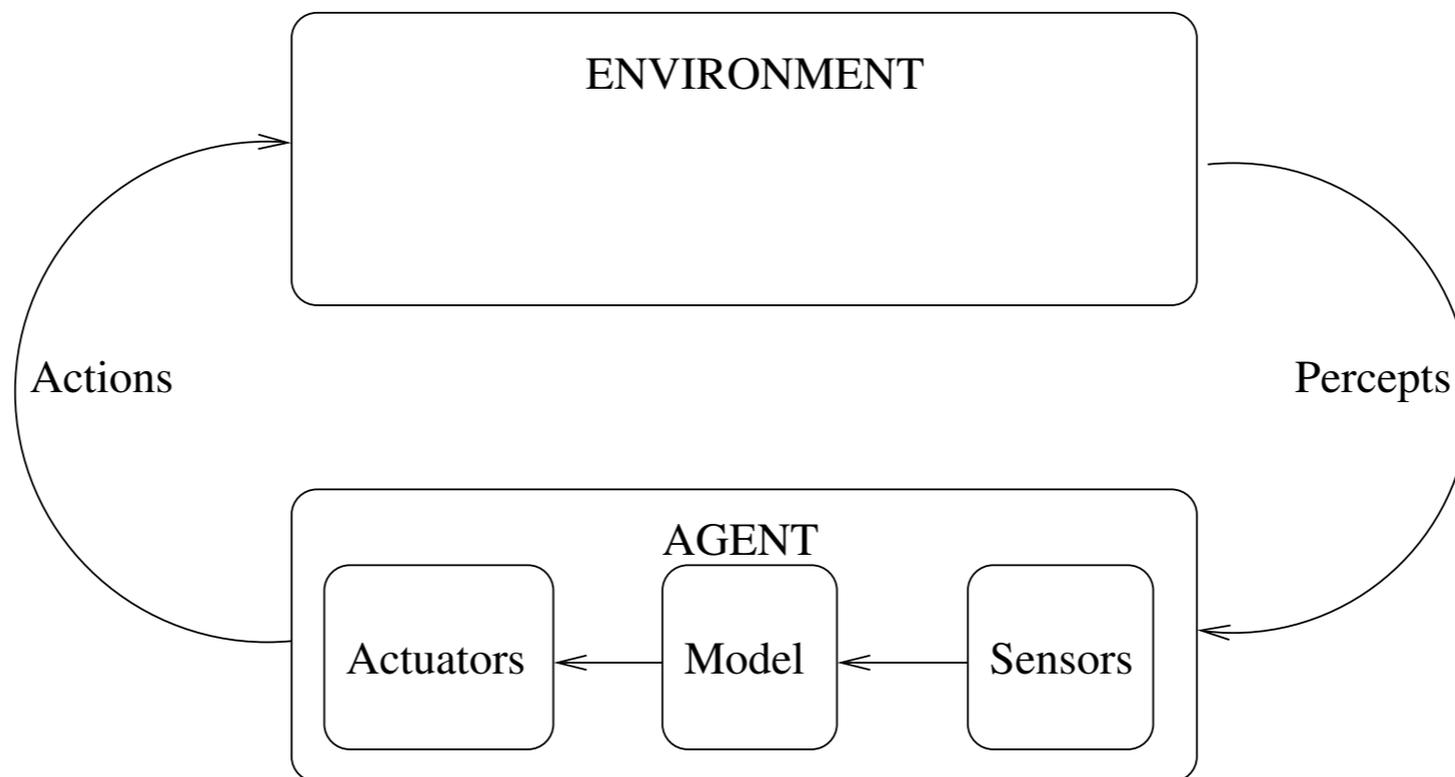


**DO YOU HAVE A MOMENT TO
TALK ABOUT REINFORCEMENT
LEARNING**

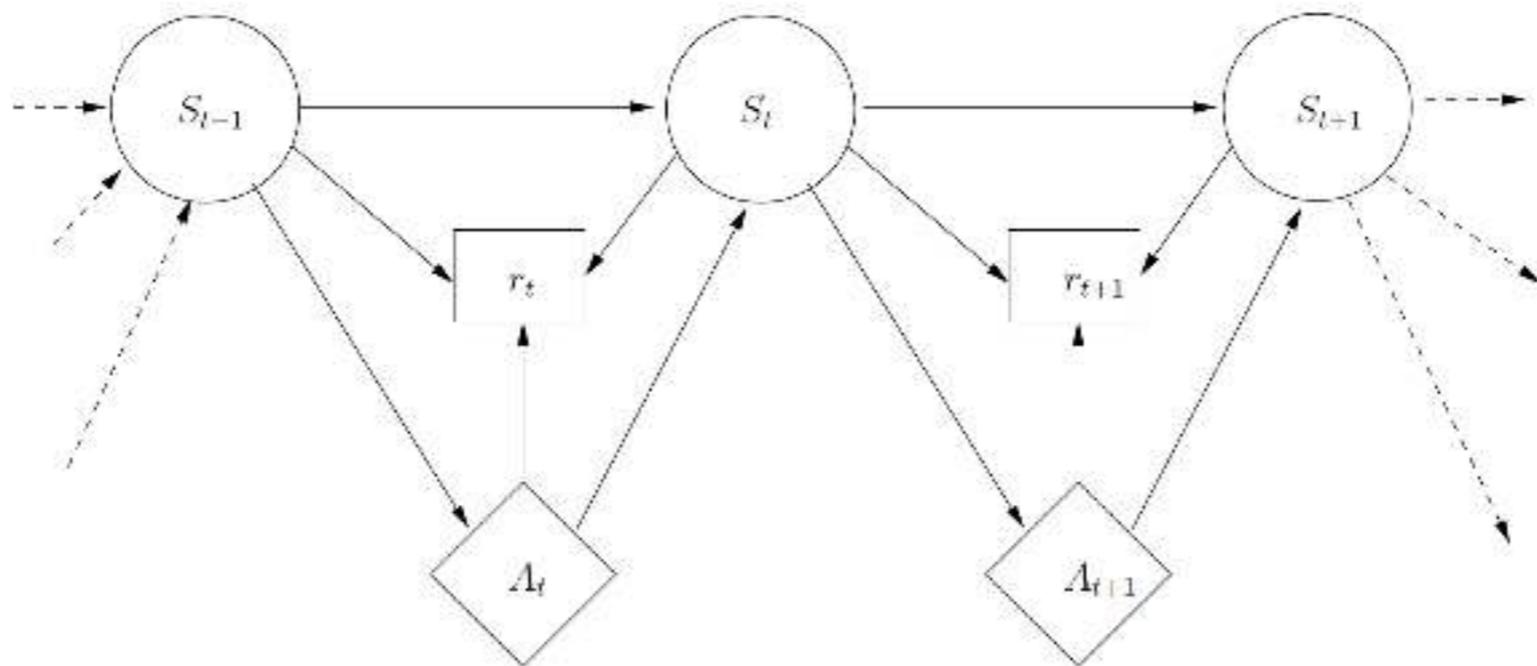


How he/she/it learn?





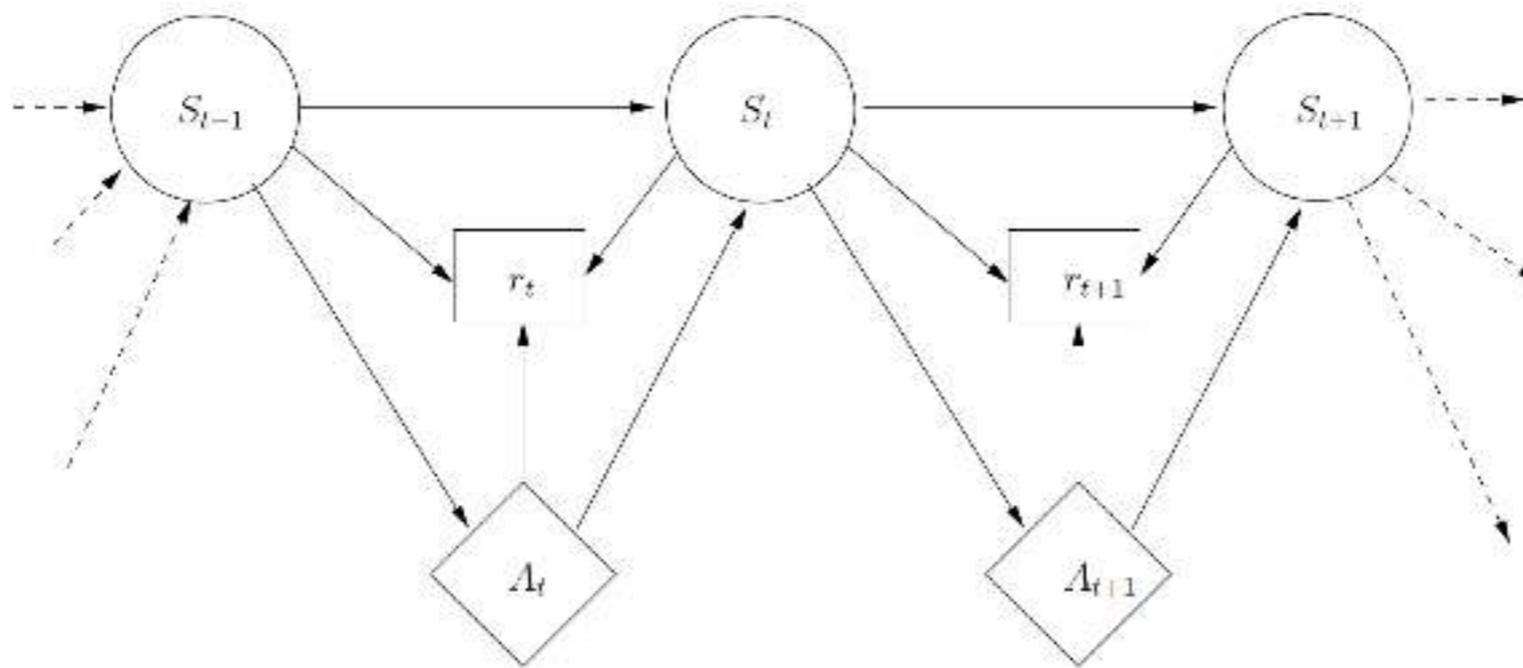
$\langle S, A, T, r, s_0 \rangle$



$\langle \mathcal{S}, \mathcal{A}, T, r, s_0 \rangle$

$$V_H^\pi = \mathbb{E} \left[\sum_{t=0}^H r(S_t, \pi_t(S_t), S_{t+1}) \mid \pi, s_0 \right]$$

$$\pi^* = \operatorname{argmax}_{\pi} \left\{ \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(S_t, \pi(S_t), S_t) \mid \pi, s_0 \right] \right\}$$



$\langle \mathcal{S}, \mathcal{A}, T, r, s_0 \rangle$

$$\pi^* = \operatorname{argmax}_{\pi} \left\{ \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(S_t, \pi(S_t), S_t) \mid \pi, s_0 \right] \right\}$$

Bellman's Principle of Optimality (?)



Richard Bellman

"An optimal policy has the property that whatever the initial state and initial decision are, the remaining decisions must constitute an optimal policy with regard to the state resulting from the first decision."

$$\pi^* = \operatorname{argmax}_{\pi} \left\{ \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(S_t, \pi(S_t), S_t) \mid \pi, s_0 \right] \right\}$$

The Value Function (?)



Richard Bellman

$$V_t^*(s) = \max_{a \in \mathcal{A}} \left\{ \sum_{s' \in \mathcal{S}} T(s, a, s') [r(s, a, s') + \gamma V_{t-1}^*(s')] \right\}$$

Dynamic Programming, Linear Programs, Value Iteration, Policy Iteration, etc...

- Two types of uncertainty
 - **Aleatory Variability:** T or r are stochastic, e.g. $Pr(S' | S, A)$
 - **Epistemic Uncertainty:** S is latent, T is unknown, e.g. $Pr(S; b), Pr(S' | S, A; b)$

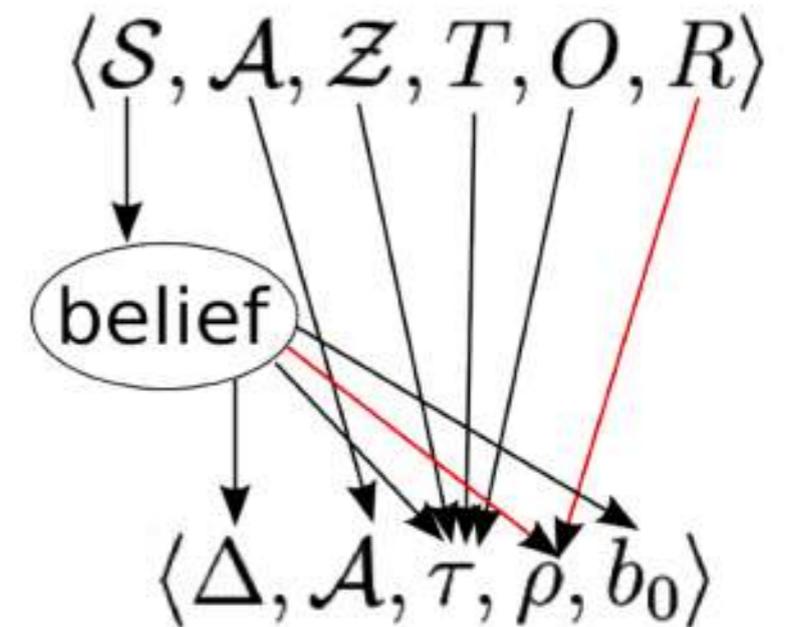
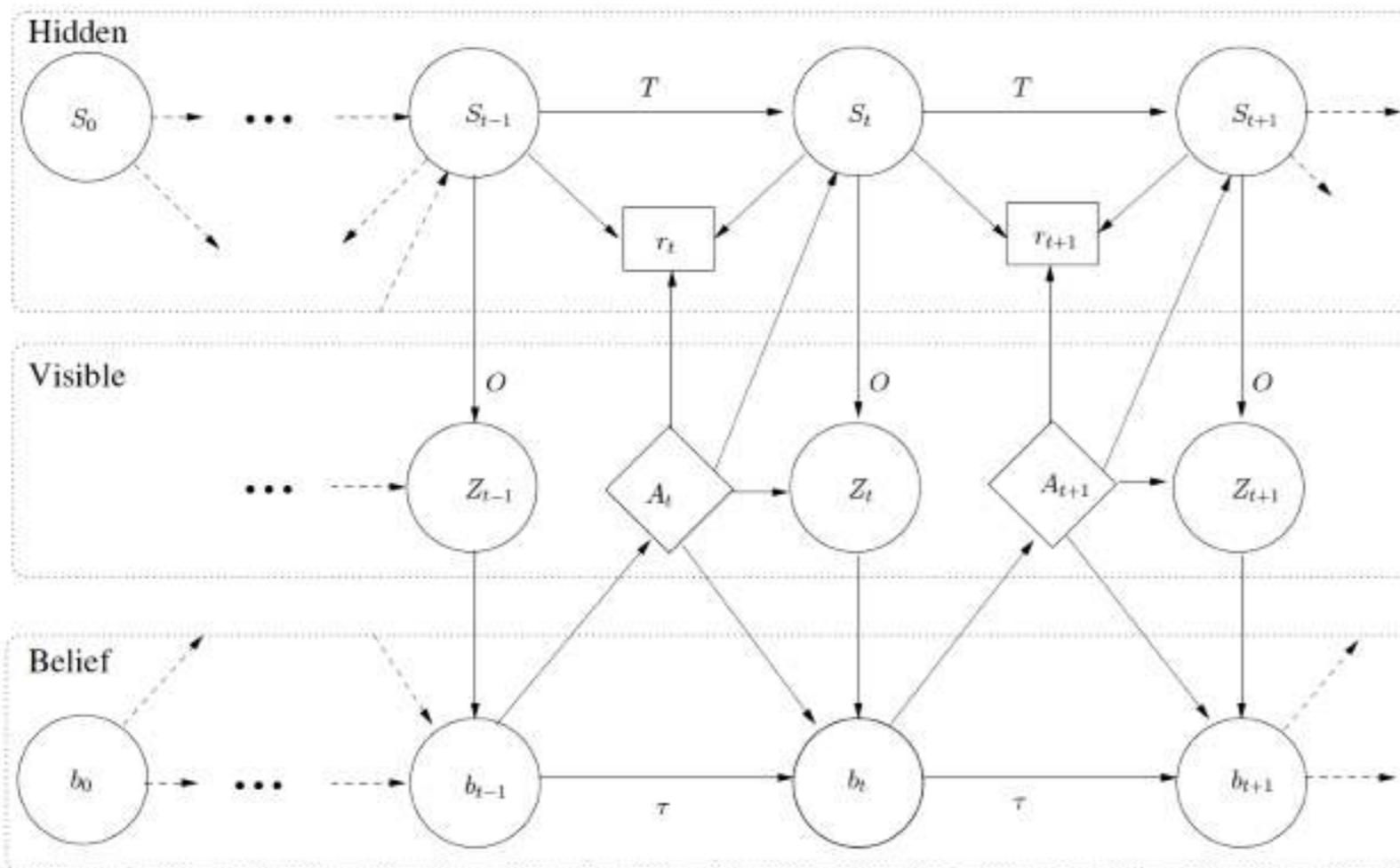
- **Epistemic Uncertainty:** S is latent, T is unknown, e.g.

$$Pr(S; b), Pr(S' | S, A; b)$$

POMDP

States are hidden \rightarrow Observations

Observation Function: $O(s', a, z) = Pr(z | s', a)$
 $\langle S, \mathcal{A}, \mathcal{Z}, T, O, r \rangle$



- **Epistemic Uncertainty:** S is latent, T is unknown, e.g.

$$Pr(S; b), Pr(S' | S, A; b)$$

Reinforcement Learning (RL) (?)

- Let $M = \langle \mathcal{S}, \mathcal{A}, T, R, s_0 \rangle$ be an MDP, and π a policy.
- $V_T^\pi(s) = \mathbb{E}_\pi \left[\sum_{t=0}^{\infty} \gamma^t r(s_t, a_t, s_{t+1}) \mid s_0 = s, T \right]$
- How to find a π that maximizes V if T is unknown?
- Dilemma: to learn or to gain rewards?



Richard Sutton

Bayesian Model-based RL (?)

- T is a random variable $\sim Pr(T|\mathbf{b})$
- The parameters \mathbf{b} are the **belief over the models**
- \mathbf{b} is updated using the Bayes rule
- Optimal Bayesian policy, $\underset{\pi}{\operatorname{argmax}} V^\pi(s_t, \mathbf{b})$
- No **exploration/exploitation** dilemma



Michael O. Duff