



## Introduction to Machine Learning

Guillermo Cabrera <u>gcabrera@dim.uchile.cl</u> CMM, Universidad de Chile



#### "Can machines think?"

Turing, Alan (October 1950), "Computing Machinery and Intelligence",

## "Can machines do what we (as thinking entities) can do?"

Mitchell, T. (1997), "Machine Learning", McGraw Hill





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#### "Three laws of robotics"

A machine may not injure a human being or, through inaction, allow a human being to come to harm.

2. A machine must obey the orders given to it by human beings, except where such orders would conflict with the First Law.

3. A machine must protect its own existence as long as such protection does not conflict with the First or Second Law



Isaac Asimov



- Study of algorithms that
  - improve their performance P
  - at some task T
  - with experience E
- well-defined learning task: <P,T, E>

#### A Machine Learning Problem

- Point sources ... what are they?
- Selection of SDSS point sources.

http://astrostatistics.psu.edu/MSMA/datasets/

- Get their colors.
- How many different kind of objects can we distinguish?



#### Formal Definition

- Problem Setting:
  - Set of possible instances X
  - Unknown target function  $f: X \rightarrow Y$
  - Set of function hypotheses  $H=\{h \mid h : X \rightarrow Y\}$
- Input:
  - Training examples {<xi,yi>} of unknown target function f
- Output:
  - Hypothesis  $h \in H$  that best approximates target function f

#### Two approaches

- Do we have some already labeled data?
- Yes: Supervised Learning
  - ANN, SVM, Decision Trees, Bayesian Classificators, Nearest Neighbours, etc...
- No: Unsupervised Learning
  - Clustering: K-Means, Hierarchical Clustering, DBSCAN, etc...

#### Supervised Learning (Classification)

- Given a **training set** {<xi,yi>}
  - Xi: attributes, Yi: classes
- Determine a learning function  $f: X \rightarrow Y$
- Goal: predict class of a given set of attributes

• 
$$y = f(x)$$

• Very important: a separate **testing set** is used to validate our classificator.

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### A Supervised Learning Problem

- Point sources ... what are they?
- A selection of SDSS point sources, along with training sets for three spectroscopically confirmed classes:
  - I. main-sequence plus red-giant stars
  - 2. quasars
  - 3. white dwarfs



### A Supervised Learning Problem



#### Supervised Learning (Classification)

- Given a **training set** {<xi,yi>}
  - Xi: attributes, Yi: classes
- Determine a learning function  $f: X \rightarrow Y$ 
  - Goal: predict class of a new set of attributes
  - y = f(x)
- Very important: a separate **testing set** is used to validate our classificator.

#### Some Classification Algorithms

- Support Vector Machines
- Artificial Neural Networks
- Decision Trees
- Gaussian Mixture Models
- Ensambles



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 $\mathcal{D} = \{ (\mathbf{x}_i, y_i) \mid \mathbf{x}_i \in \mathbb{R}^p, \, y_i \in \{-1, 1\} \}_{i=1}^n$ 









Goal: maximize margin



 $\min_{\mathbf{w}, b} \|\mathbf{w}\|, \text{subject to } y_i(\mathbf{w} \cdot \mathbf{x_i} - b) \ge 1.$ 

#### Support Vector Machines overlap in attribute space: soft margin



#### Support Vector Machines nonlinear classification



#### Support Vector Machines nonlinear classification

Kernel trick: space transformation



#### Support Vector Machines nonlinear classification

Kernel trick: space transformation

• linear 
$$K(x, x') = \langle x, x' \rangle$$

- polynomial  $(\gamma \langle x, x' \rangle + r)^d$
- radial basis function  $\exp(-\gamma |x x'|^2)$
- sigmoid  $tanh(\gamma \langle x, x' \rangle + r)$

#### Separation hypersurface:

$$h(oldsymbol{x}) = \sum_{i}^{N_{\mathrm{SV}}} a_i y_i K(oldsymbol{x}_i,oldsymbol{x}) + b_0 \qquad oldsymbol{b} = \sum_{i}^{N} a_i y_i oldsymbol{x}_i$$

#### **Decision Trees**

<xi,yi>





## **Decision Trees** <xi,yi>





#### **Decision Trees** <xi,yi> 9 8 **X**2 $\bigcirc$ L 0 $\bigcirc$ 8 6 $\bigcirc$ 2 0 $\overline{\mathbf{O}}$ ➤ XI 5 🔾

#### **Decision Trees** <xi,yi> 9 8 **X**2 $\bigcirc$ $\bigcirc$ 8 6 🔾 2 0 🔺 5 O 0 🔺 8 ➤ XI

#### Random Forests



- n trees
- for each tree:
  - select a bootstrap sample (drawing with replacement)
  - train using m randomly chosen attributes for splitting each node

• 
$$f(x) = \frac{1}{n} \sum f_i(x)$$

#### Supervised Learning (Classification)

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#### Validation: estimating errors

Accuracy = <u>Number of correct classifications</u> Total number of objects

Error = <u>Number of wrong classifications</u> Total number of objects

#### Errors for Binary Classification

True Positive Rate (sensitivity or recall) = TP / (TP + FN) True Negative Rate (specificity)=TN /(FP + TN)

False Positive Rate (fall-out) = FP / (FP + TN) False Negative Rate = FN / (TP + FN)

Positive Predictive Value (precision) = TP / (TP + FP) Negative Predictive Value = TN / (TN + FN)

# What if we have an unbalanced data set?



But we're missing all  $\blacktriangle$  !

#### **Balanced Accuracy and Error**



 $N(c_j)$ : number of objects of class  $c_j$ 

Balanced error = I - Balanced accuracy

# What if we have an unbalanced data set?



Not that good.
## Confusion Matrix

			GROUND TRUTH (true class)						
		c1		c2		••••	cn		
	<b>c1</b>	N11	f11	N12	f12		N1n	f1n	
	<b>c2</b>	N21	f21	N22	f22		N2n	f2n	
TEST OUTCOME	••••	••••		••••	••••	•••••	••••		
	cn	Nn1	fn1	Nn2	fn2		Nnn	fnn	
									Accuracy

#### **Confusion Matrix**



		G	ROUN				
		•					
	0	15	100%	1	100%		
TESTOUTCOME		0	0%	0	0%	Acc	Bal Acc
						94%	47%



		G	ROUN				
		•					
	0	13	87%	0	0%		
IESI OUICOME		2	13%	1	100%	Acc	Bal Acc
						88%	91%

## Overfitting



## Overfitting



## Overfitting





TEST YOUR CLASSIFICATION MODEL OVER
UNSEEN DATA!!

- Holdout Method
- Random subsampling
- Cross-validation
- Bootstrap

## Holdout Method

- Separate the training set into two disjoint sets.
- Train over one set and validate over the other set.
- Usually 2/3 for training, 1/3 for testing.
- Calculate accuracy and confussion matrix over the test set.

## Random subsampling

- Randomly divide the data into train and test sets.
- Perform the holdout method for each division.
- Accuracy is calculated as the average of the accuracies obtained.

### k fold cross-validation

- Divide the dataset into k disjoint subsets (k-fold cross-validation).
- Leave one set for testing and use the other k-1 for training.
- Repeat k times using each subset once for validation.

### Bootstrap

- Generate m subsets of size n'< n, sampling from D randomly with replacement.</li>
- Records not included in the training set become part of the test set.
- On average, a bootstrap training set of size n contains 63.2% of the records in the original data.

#### Supervised Learning (Classification)

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$$y = f(x)$$

• Very important: a separate **testing set** is used to validate our classificator. **Cross-validation.** 

## be continued...

## Unsupervised Learning

## Two approaches

- Do we have some already labeled data?
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# Unsupervised Learning

- Find structure in un-labeled data
  - Clustering (partitioning / hierarchical)
    - k-means
    - DBSCAN
  - Density Estimation
    - Histograms
    - Kernel Density Estimation
    - Gaussian Mixture Models



# Unsupervised Learning: Clustering

• Find sets of objects such that objects inside each set are similar to each other (or related), and are different (or not related) to objects from other groups.



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## Clustering

• partitioning clustering



• hierarchical clustering





- Divide objects into k clusters.
- Each cluster is described by a centroid.
- Each object is associated to the closest centroid.



# k-means: how do we define the centroids?

**BASIC ALGORITHM** 

- Choose initial centroids
  - randomly
  - clusters depend on the initial centroids
- Randomly pick a new object and associate it to the closest centroid.
- Centroids are re-defined as the mean of the objects in the cluster.
- Convergence is achieved after I iterations (when clusters dont change much).















# k-means: different initial centers



# k-means: different initial centers



## Evaluating Clusters



(a) Cohesion.

(b) Separation.

• Cohesion: Sum of Squared Errors

SSE = 
$$\sum_{i=1}^{K} \sum_{\mathbf{x} \in C_i} dist(\mathbf{c}_i, \mathbf{x})^2 = \sum_{i=1}^{K} \sum_{x \in C_i} (c_i - x)^2$$

Separation: Between Groups Sum of Squares

$$SSB = \sum_{i=1}^{K} m_i \ dist(\mathbf{c}_i, \mathbf{c})^2$$

## **Density Estimation**

• Building a probability density function by using data.



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Building a probability density function by using data.



• Divide x in bins and count number of objects per bin.



Issues to consider: Number of points versus number ob bins.






# Histogram







- "Non-parametric" density estimation.
- Each data point is described by a kernel.
- The probability density function is estimated as the sum of the kernels

$$\hat{f}_h(x) = \frac{1}{n} \sum_{i=1}^n K_h(x - x_i) = \frac{1}{nh} \sum_{i=1}^n K\Big(\frac{x - x_i}{h}\Big)$$

• h is the badwidth parameter that defines the size of the Kernel.



















## Some Kernels



#### scikit-learn.org

Gaussian kernel (kernel = 'gaussian')

 $K(x; h) \propto \exp\left(-\frac{x^2}{2h^2}\right)$ 

Tophat kernel (kernel = 'tophat')

 $K(x;h) \propto 1 \text{ if } x < h$ 

Epanechnikov kernel (kernel = 'epanechnikov')

 $K(x;h) \propto 1 - \frac{x^2}{h^2}$ 

Exponential kernel (kernel = 'exponential')

 $K(x;h) \propto \exp(-x/h)$ 

Linear kernel (kernel = 'linear')

 $K(x;h) \propto 1 - x/h$  if x < h

Cosine kernel (kernel = 'cosine')

 $K(x;h) \propto \cos(\frac{\pi x}{2h})$  if x < h

#### **Bandwidth Selection**

• For a Gaussian Kernel 
$$h = \left(\frac{4\hat{\sigma}^5}{3n}\right)^{\frac{1}{5}}$$

- where  $\hat{\sigma}$  is the standard deviation of the samples
- For other kernels use the cross-validation score function

$$egin{aligned} \widehat{J}(h) &= rac{1}{nh^2} \sum_{i=1}^n \sum_{j=1}^n K^* \left( rac{X_i - X_i}{h} 
ight) + rac{2}{nh} K(0) \ & K^*(x) &= K^{(2)}(x) - 2K(x) \end{aligned}$$

 For details see Silverman, B.W. (1998). Density Estimation for Statistics and Data Analysis.

#### Gaussian Mixture Models



$$p(\mathbf{x}) = \sum_{\substack{z \\ k=1}}^{z} p(\mathbf{x}|z) p(z)$$
  
= 
$$\sum_{\substack{k=1 \\ k=1}}^{m} p(z = e_k) p(\mathbf{x}|z = e_k)$$
  
= 
$$\sum_{\substack{k=1 \\ k=1}}^{m} \alpha_k N(\mathbf{x}|\mu_k, C_k)$$
  
$$e_1 = (1, 0, 0, \dots, 0)$$
  
$$e_2 = (0, 1, 0, \dots, 0)$$

#### Gaussian Mixture Model

- For a given dataset fit m Gaussians.
- Expectation-Maximization:
  - Given a set X of observed data, a set of latent data (missing values) Z, and unknown parameters  $\theta$ ,
  - The maximum likelihood estimate of the unknown parameters is determined by the marginal likelihood of the observed data

$$L(\theta; X) = p(X|\theta) = \sum_{Z} p(X, Z|\theta)$$

- **E-step**: Calculate the expected log likelihood with respect to the conditional distribution of Z given X under the current estimate of  $\theta$
- **M-step:** Find  $\theta$  that maximizes this expected log likelihood

# Choosing m

Bayesian Information Criterion

$$BIC = -2\ln\hat{L} + k\ln\left(n\right)$$

• k = number of free parameters

$$= m - I + m(D + D(D+I)/2)$$

#### Choosing m



source: http://pypr.sourceforge.net/examples.html#bicexample

# Summary

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  - Density Estimation: Histograms, Kernel Density Estimation, Gaussian Mixture Models
- Validate your methods!!!

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**Thank You!** 

• Validate your methods!!!